

# B. Sc. Artificial Intelligence and Machine Learning

## Syllabus

**AFFILIATED COLLEGES**

Program Code:\*\*\*

**2021–2024 Batch**



## BHARATHIAR UNIVERSITY

(A State University, Accredited with “A” Grade by  
NAAC, Ranked 13<sup>th</sup> among Indian Universities by MHRD-  
NIRF,

World Ranking: Times-801-1000, Shanghai-901-1000, URAP-982)

Coimbatore-641046, Tamil Nadu, India

<b>Programme Educational Objectives (PEOs)</b>	
<b>The B.Sc. Artificial Intelligence and Machine Learning</b> program describe accomplishments that graduates are expected to attain within five to seven years after graduation	
<b>PEO1</b>	Expertized with the principles of Artificial Intelligence and problem solving, inference, perception, knowledge representation, and learning
<b>PEO2</b>	Exhibit high standards with regard to application of AI techniques in intelligent agents, expert systems, artificial neural networks and other machine learning models
<b>PEO3</b>	Investigate with a machine learning model for simulation and analysis and explore the scope, potential, limitations, and implications of intelligent systems.



<b>Programme Specific Outcomes (PSOs)</b>	
<b>After the successful completion of B.Sc. Artificial Intelligence and Machine Learning program the students are expected to</b>	
<b>PSO1</b>	Exhibit good domain knowledge and complete the assigned responsibilities effectively and efficiently in par with the expected quality standards for Artificial Intelligence and Machine Learning professional
<b>PSO2</b>	Apply the technical and critical thinking skills in the discipline of artificial intelligence and machine learning to find solutions for complex problems.
<b>PSO3</b>	Design and develop research-based solutions for complex problems in artificial intelligence and machine learning industry through appropriate consideration for the public health, safety, cultural, societal, and environmental concerns.
<b>PSO4</b>	Establish the ability to Listen, read, proficiently communicate and articulate complex ideas with respect to the needs and abilities of diverse audiences.
<b>PSO5</b>	Provide innovative ideas to instigate new business ventures in the hospitality industry

<b>Programme Outcomes (POs)</b>	
<b>On successful completion of the B.Sc. Artificial Intelligence and Machine Learning</b>	
<b>PO1</b>	Exhibit good domain knowledge and complete the assigned responsibilities effectively and efficiently in par with the expected quality standards.
<b>PO2</b>	Apply analytical and critical thinking to identify, formulate, analyze, and solve complex problems in order to reach authenticated conclusions
<b>PO3</b>	<b>Design and develop research based solutions</b> for complex problems with specified needs through appropriate consideration for the public health, safety, cultural, societal, and environmental concerns.
<b>PO4</b>	Establish the ability to <b>Listen, read, proficiently communicate and articulate complex ideas</b> with respect to the needs and abilities of diverse audiences.
<b>PO5</b>	<b>Deliver innovative ideas to instigate new business ventures</b> and possess the qualities of a good entrepreneur
<b>PO6</b>	Acquire the qualities of a <b>good leader and engage in efficient decision making.</b>
<b>PO7</b>	Graduates will be able to undertake any responsibility as an <b>individual/member of multidisciplinary teams and have an understanding of team leadership</b>
<b>PO8</b>	Function as <b>socially responsible individual</b> with ethical values and accountable to ethically validate any actions or decisions before proceeding and actively contribute to the societal concerns.
<b>PO9</b>	Identify and <b>address own educational needs</b> in a changing world in ways sufficient to maintain the competence and to allow them to contribute to the advancement of knowledge
<b>PO10</b>	<b>Demonstrate knowledge and understanding of management principles and apply these to one own work to manage projects and in multidisciplinary environment.</b>

**BHARATHIARUNIVERSITY::COIMBATORE641046**

**B.Sc.ArtificialIntelligenceandMachineLearning(CBCSPATTERN)**  
(Forthestudentsadmittedfromtheacademicyear2021-2022andonwards)

**SchemeofExamination**

Part	TitleoftheCourse	Hours/ Week	Examination				Credits
			Duration inHours	MaximumMarks			
				CIA	CEE	Total	
<b>SemesterI</b>							
I	Language-I	6	3	50	50	100	4
II	English-I	6	3	50	50	100	4
III	Core1:ObjectOriented ProgramminginC++	4	3	50	50	100	4
III	Core2:DataStructures	4	3	50	50	100	4
III	CoreLab1: ProgrammingLab- C++	3	3	50	50	100	4
III	Allied1:DiscreteMathematics	5	3	50	50	100	4
IV	EnvironmentalStudies*	2	3	-	50	50	2
<b>Total</b>		<b>30</b>		<b>300</b>	<b>350</b>	<b>650</b>	<b>26</b>
<b>SemesterII</b>							
I	Language-II	6	3	50	50	100	4
II	English-II	6	3	50	50	100	4
III	Core3:JavaProgramming	5	3	50	50	100	4
III	CoreLab2:ProgrammingLab -Java	4	3	50	50	100	4
III	CoreLab3:InternetBasicsLab	2	3	25	25	50	2
III	Allied2:AppliedMathematics	5	3	50	50	100	4
IV	ValueEducation- HumanRights*	2	3	-	50	50	2
<b>Total</b>		<b>30</b>		<b>275</b>	<b>325</b>	<b>600</b>	<b>24</b>
<b>SemesterIII</b>							
III	Core4:Programmingin Python	6	3	50	50	100	4
III	Core5: FuzzylogicandNeuralNetworks	6	3	50	50	100	4
III	CoreLab4:PythonProgrammingLab	5	3	50	50	100	4
III	Allied3:DesignandAnalysisofAlgorithms	6	3	50	50	100	4
III	SkillbasedSubject1:InternetofThings	5	3	30	45	75	3
IV	Tamil**/ AdvancedTamil*(OR)Non- majorelective- I(YogaforHumanExcellence)*/ Women's Rights*	2	3	-	50	50	2
<b>Total</b>		<b>30</b>		<b>230</b>	<b>295</b>	<b>525</b>	<b>21</b>
<b>SemesterIV</b>							
III	Core6:ArtificialIntelligence&KnowledgeRe presentation	6	3	50	50	100	4
III	Core7:RProgramming	6	3	50	50	100	4
III	CoreLab 5:RProgrammingLab	3	3	25	25	50	2
	Naan Muthalvan- Skill Course Office Fundamentals - Lab <a href="http://kb.naanmudhalvan.in/Bharathiar&lt;br/&gt;University (BU)">http://kb.naanmudhalvan.in/Bharathiar University (BU)</a>	3		25	25	50	2
III	Allied4:MachineLearning -Basics	6	3	50	50	100	4
III	SkillbasedSubject2Lab:CapstoneProject Work(Based on AI&Machine Learning)	4	3	30	45	75	3
IV	Tamil**/Advanced Tamil* (OR) Non- majorelective-II(GeneralAwareness*)	2	3	-	50	100	2
<b>Total</b>		<b>30</b>		<b>230</b>	<b>295</b>	<b>525</b>	<b>21</b>

<b>Semester V</b>							
III	Core8: MachineLearningTechniques	6	3	50	50	100	4
III	Core9: DeepLearning	6	3	50	50	100	4
III	CoreLab6:Machine LearningLab	6	3	50	50	100	4
III	Elective-IBusiness DataAnalytics/Social NetworkAnalysis/SoftwareAgents	6	3	50	50	100	4
III	SkillbasedSubject 3:EthicalHacking	6	3	30	45	75	3
	<b>Total</b>	<b>30</b>		<b>230</b>	<b>245</b>	<b>475</b>	<b>19</b>
<b>Semester VI</b>							
III	Core10:NaturalLanguageProcessing	6	3	50	50	100	4
III	CorePaperXIProject WorkLab%%	4	-	60	90	150	6
III	Core Practical –VII :Natural LanguageProcessingLab	5	3	50	50	100	4
III	Elective – II : Artificial Neural NetworksandFuzzySystems/WebApplication Security/FundamentalsofRobotics	5	3	50	50	100	4
III	Elective–III:Embedded Systems /PrinciplesofSecureCoding/ Open SourceSoftware	5	3	50	50	100	4
III	SkillBasedSubject4CapstoneProject Work Phase II (Based on AI & MachineLearning)	3	3	30	45	75	3
	Naan Muthalvan- Skill Course Cyber Security @ <a href="http://kb.naanmudhalvan.in/images/7/71/Cybersecurity.pdf">http://kb.naanmudhalvan.in/images/7/71/Cybersecurity.pdf</a> (or) Machine Learning # <a href="http://kb.naanmudhalvan.in/images/1/19/PBL_Google.pdf">http://kb.naanmudhalvan.in/images/1/19/PBL_Google.pdf</a> (or) Android APP Development \$ <a href="http://kb.naanmudhalvan.in/images/0/08/Android_App_Dev.pdf">http://kb.naanmudhalvan.in/images/0/08/Android_App_Dev.pdf</a>	2		25	25	50	2
V	ExtensionActivities**		-	50	-	50	2
	<b>Total</b>	<b>30</b>		<b>365</b>	<b>360</b>	<b>725</b>	<b>29</b>
	<b>GrandTotal</b>	<b>180</b>		<b>1630</b>	<b>1870</b>	<b>3500</b>	<b>140</b>

- \*NoContinuousInternalAssessment(CIA).OnlyUniversityExaminations.
- \*\*NoUniversityExaminations. OnlyContinuousInternalAssessment(CIA).
- # Govt – Non-Autonomous Colleges, \$ Aided – Non-Autonomous Colleges, @ Self - Financing (Non – Autonomous).
- NaanMudhalvan – skill courses- external 25 marks will be assessed by Industry and internal will be offered by respective course teacher.



**First  
Semester**

CourseCode	ObjectOriented ProgramminginC++	L	T	P	C
<b>Core/elective/Supportive</b>	<b>Core:1</b>	<b>4</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre- requisite</b>	<ul style="list-style-type: none"> <li>BasicknowledgeofProcedureOriented Programmingconcepts</li> <li>BasicknowledgeinCProgramming</li> </ul>	<b>Syllabus version</b>	<b>2021-22 Onward</b>		
<b>CourseObjectives</b>					
TointroduceheconceptsofObjectOrientedProgrammingParadigmmandtheprogrammingconstructs ofC++					
<b>ExpectedCourseOutcomes</b>					
1	Describetheproceduralandobjectorientedparadigmwithconceptsofstreams, classes,functions,data andobjects				K1
2	Demonstratethe various basic programming constructs like decision making statements. Loopingstatementsandfunctions				K2
3	Explainthe objectorientedconceptsslikeoverloading,inheritance,polymorphism, virtualfunctions,constructorsanddestructors				K3
4	Explainthevariousfilestreamclasses;filetypes,usageoftemplatesandexception handlingmechanisms.				K3
5	Comparetheprosandcons ofprocedureorientedlanguagewiththeconceptsofobject orientedlanguage				K5
6	Developprogramsincorporatingtheprogrammingconstructsofobjectoriented programmingconcepts				K5
<b>K1-Remember K2 -Understand K3-applyK4-AnalyzeK5-evaluateK6-Create</b>					
<b>UNIT -I</b>	<b>INTRODUCTION</b>				<b>12 Hours</b>
IntroductiontoC++-keyconceptsofObject-OrientedProgramming-Advantages- ObjectOrientedLanguages-I/O inC++- C++Declarations. ControlStructures:- DecisionMakingandStatements:If ...else,jump,goto,break,continue,Switchcasestatements-LoopsinC++:for,while,do-functionsinC++- inline functions- Function Overloading.					
<b>UNITII</b>	<b>CLASSESANDOBJECTS</b>				<b>12 Hours</b>
ClassesandObjects:DeclaringObjects-DefiningMemberFunctions-StaticMembervariablesandfunctions- arrayofobjects-friendfunctions-Overloadingmemberfunctions-Bitfieldsandclasses -Constructoranddestructorwithstaticmembers.					
<b>UNIT-III</b>	<b>OPERATOROVERLOADING</b>				<b>12 Hours</b>
Operator Overloading: Overloading unary, binary operators - Overloading Friend functions - typeconversion - Inheritance: Types of Inheritance - Single, Multilevel, Multiple, Hierarchal, Hybrid,Multipath inheritance -Virtual baseClasses-Abstract Classes.					



<b>UNIT-IV</b>	<b>POINTERS</b>	<b>12 Hours</b>
Pointers–Declaration–PointertoClass, Object–thispointer–PointerstoderivedclassesandBaseclasses– Arrays–Characteristics–arrayofclasses–Memorymodels–newanddeleteoperators– dynamicobject –Binding,PolymorphismandVirtualFunctions.		
<b>UNIT-V</b>	<b>FILESTREAMCLASSES</b>	<b>12 Hours</b>
Files–Filestreamclasses–file modes–SequentialRead/Writeoperations–BinaryandASCIIFiles –RandomAccessOperation–Templates–ExceptionHandling–String– DeclaringandInitializingstringobjects– StringAttributes– Miscellaneousfunctions.		
<b>TotalLectureHours</b>		<b>60 Hours</b>
<b>TextBook(s)</b>		
<b>1</b>	AshokNKamthane, Object-OrientedProgrammingwithAnsiandTurbo C++, Pearson Education, 2003.	
<b>REFERENCEBOOKS:</b>		
<b>1</b>	E. Balagurusamy, Object-OrientedProgrammingwithC++, TMH, 1998	
<b>2</b>	MariaLitvin&GrayLitvin, C++foryou, Vikaspublication, 2002.	
<b>3</b>	JohnRHubbard, ProgrammingwithC, 2ndEdition, TMH publication, 2002.	
<b>4</b>		
<b>RelatedOnlineContents(MOOC, SWAYAM, NPTEL, Websitesetc)</b>		
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L
CO5	S	M	L	L	L	L	L	L	L	L
CO6	S	M	M	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

CourseCode	Programming in Lab C++			L	T	P	C	
Core/elective/Supportive	Core Lab :1			-	-	3	4	
Pre- requisite	<ul style="list-style-type: none"> <li>• Basic knowledge of Procedure Oriented Programming concepts</li> <li>• Basic knowledge in C Programming</li> </ul>			Syllabus version		2021-22 Onward		
<b>Course Objectives</b>								
<ul style="list-style-type: none"> <li>• To introduce the concepts of Object-Oriented Programming Paradigm and the programming constructs of C++</li> </ul>								
<b>Expected Course Outcomes</b>								
1	Apply the various basic programming constructs like decision making statements, Looping statements, functions, concepts like overloading, inheritance, polymorphism, virtual functions, constructors and destructors						<b>K3</b>	
2	Illustrate the concept of Virtual Classes, inline functions and friend functions						<b>K4</b>	
3	Compare the various file stream classes; file types, usage of templates and exception handling mechanisms.						<b>K5</b>	
4	Compare the pros and cons of procedure oriented language with the concepts of object oriented language						<b>K5</b>	
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>								
<b>PROGRAM-1</b>								
Write a C++ Program to create a class to implement the data structure STACK. Write a constructor to initialize the TOP of the STACK. Write a member function PUSH () to insert an element and member function POP () to delete an element check for overflow and underflow conditions.								
<b>PROGRAM-2</b>								
Write a C++ Program to create a class ARITHMETIC which consists of a FLOAT and an INTEGER variable. Write member functions ADD (), SUB (), MUL (), DIV () to perform addition, subtraction, multiplication, division respectively. Write a member function to get and display values.								
<b>PROGRAM-3</b>								
Write a C++ Program to read an integer number and find the sum of all the digits until it reduces to a single digit using constructors, destructors and inline member functions.								
<b>PROGRAM-4</b>								
Write a C++ Program to create a class FLOAT that contains one float data member. Overload all the four Arithmetic operators so that they operate on the object FLOAT.								
<b>PROGRAM-5</b>								
Write a C++ Program to create a class STRING. Write a Member Function to initialize, get and display strings. Overload the operators ++ and == to concatenate two Strings and to compare two strings respectively.								

<b>PROGRAM-6</b>		<b>4</b>
Write a C++ Program to create class, which consists of EMPLOYEE Detail like E_Number, E_Name, Department, Basic, Salary, Grade. Write a member function to get and display them. Derive a class PAY from the above class and write a member function to calculate DA, HRA and PF depending on the grade.		
<b>PROGRAM-7</b>		<b>5</b>
Write a C++ Program to create a class SHAPE which consists of two VIRTUAL FUNCTIONS Calculate_Area() and Calculate_Perimeter() to calculate area and perimeter of various figures. Derive three classes SQUARE, RECTANGLE, TRIANGLE from class Shape and Calculate Area and Perimeter of each class separately and display the result.		
<b>PROGRAM-8</b>		<b>3</b>
Write a C++ Program to create two classes each class consists of two private variables, a integer and a float variable. Write member functions to get and display them. Write a FRIEND Function common to both classes, which takes the object of above two classes as arguments and the integer and float values of both objects separately and display the result.		
<b>PROGRAM-9</b>		<b>3</b>
Write a C++ Program using Function Overloading to read two Matrices of different Data Types such as integers and floating point numbers. Find out the sum of the above two matrices separately and display the sum of these arrays individually.		
<b>PROGRAM-10</b>		<b>5</b>
Write a C++ Program to check whether the given string is a palindrome or not using Pointers.		
<b>PROGRAM-11</b>		<b>5</b>
Write a C++ Program to create a File and to display the content of that file with line numbers.		
<b>PROGRAM-12</b>		<b>5</b>
Write a C++ Program to merge two files into a single file.		
<b>Total Hours</b>		<b>45 Hours</b>
<b>TextBook(s)</b>		
<b>1</b>	Ashok N Kamthane, Object-Oriented Programming with Ansi and Turbo C++, Pearson Education, 2003.	
<b>ReferenceBook(s)</b>		
<b>1</b>	E. Balagurusamy, Object-Oriented Programming with C++, TMH, 1998	
<b>Course Designed by :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	<b>S</b>	<b>S</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO2</b>	<b>S</b>	<b>S</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO3</b>	<b>S</b>	<b>S</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO4</b>	<b>S</b>	<b>S</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>

\*S-Strong; M-Medium; L-Low

CourseCode	DataStructures			L	T	P	C	
Core/elective/Supportive	Core:2			4	0	-	4	
Pre- requisite	<ul style="list-style-type: none"> <li>Basic knowledge of Programming Constructs</li> </ul>			Syllabus version		2021-22 Onward		
<b>CourseObjectives</b>								
<ul style="list-style-type: none"> <li>To introduce the concept of data structures and the types of data structures</li> <li>To demonstrate how various data structures can be implemented and used in various applications</li> </ul>								
<b>ExpectedCourseOutcomes</b>								
1	Define the concept of Data structure and list the various classifications of data structures.						K1	
2	Demonstrate how arrays, stacks, queues, linked lists, trees, heaps, Graphs and Hash Tables are represented in the main memory and various operations are performed on those data structures.						K2	
3	Illustrate the various file organizations like Sequential, Random and Linked organizations.						K2	
4	Discover the real time applications of the various data structures						K3	
5	Design algorithms for various sorting and searching techniques						K4	
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>								
<b>UNIT I</b>	<b>INTRODUCTION</b>						<b>12 Hours</b>	
Introduction: Introduction of Algorithms, Analyzing Algorithms. Arrays: Sparse Matrices - Representation of Arrays. Stacks and Queues. Fundamentals - Evaluation of Expression Infix to Postfix Conversion - Multiple Stacks and Queues								
<b>UNIT II</b>	<b>LINKED LIST</b>						<b>12 Hours</b>	
Linked List: Singly Linked List - Linked Stacks and Queues - Polynomial Addition - More on Linked Lists - Sparse Matrices - Doubly Linked List and Dynamic - Storage Management - Garbage Collection and Compaction.								
<b>UNIT III</b>	<b>NONLINEAR DATA STRUCTURES</b>						<b>12 Hours</b>	
Trees: Basic Terminology - Binary Trees - Binary Tree Representations - Binary Trees - Traversal - More on Binary Trees - Threaded Binary Trees - Binary Tree Representation of Trees - Counting Binary Trees. Graphs: Terminology and Representations - Traversals, Connected Components and Spanning Trees, Shortest Paths and Transitive Closure								
<b>UNIT IV</b>	<b>EXTERNAL-SORTING</b>						<b>12 Hours</b>	
External Sorting: Storage Devices - Sorting with Disks: K-Way Merging - Sorting with Tapes Symbol Tables: Static Tree Tables - Dynamic Tree Tables - Hash Tables: Hashing Functions - Overflow Handling.								

UNITV	INTERNAL-SORTING	12 Hours
Internal Sorting: Insertion Sort - Quick Sort - 2 Way Merge Sort - Heap Sort - Shell Sort - Sorting on Several Keys. Files: Files, Queries and Sequential organizations - Index Techniques - File Organizations.		
<b>Total Lecture Hours</b>		<b>60 Hours</b>
<b>Text Book(s)</b>		
<b>1</b>	Ellis Horowitz, Sartaj Shani, Data Structures, Galgotia Publication.	
<b>Reference Book(s)</b>		
<b>1</b>	Ellis Horowitz, Sartaj Shani, Sanguthevar Rajasekaran, Computer Algorithms, Galgotia Publication.	
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>		
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>Course Designed by :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L
CO5	S	M	L	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

CourseCode	DiscreteMathematics			L	T	P	C
Core/elective/Supportive	Allied:1			4	1	-	4
Pre- requisite	Basicknowledgein Mathematics			Syllabus version	2021-22 Onward		
<b>CourseObjectives</b>							
<ul style="list-style-type: none"> <li>• Introducestudentstothe techniques, algorithms, and reasoning processes involved in the study of discrete mathematical structures.</li> <li>• Introducestudentsto set theory, inductive reasoning, elementary and advanced counting techniques, equivalence relations, recurrence relations, graphs, and trees.</li> <li>• Introducestudents to prove mathematical statements by means of inductive reasoning</li> </ul>							
<b>ExpectedCourseOutcomes</b>							
1	Understanddiscretemathematical preliminariesand applydiscretemathematicsin formalrepresentationof variouscomputingconstructs						<b>K1</b>
2	Demonstratean understandingofrelations, functions, Combinatoricsandlattices						<b>K2</b>
3	Applythetechniquesofdiscrete structuresandlogicalreasoningtosolveavarietyof problemsandwriteanargumentusinglogicalnotation						<b>K3</b>
4	Analyzeandconstructmathematicalarguments thatrelateto thestudyofdiscrete structures						<b>K3</b>
5	Developand model problems with the concepts and techniques of discrete mathematics.						<b>K5</b>
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>							
<b>UNITI MATHEMATICAL LOGIC 15</b>							
Proposition–LogicalOperators–TruthTables–Laws ofLogic–Equivalances–Rules ofinterface– validityArguments–ConsistencyofSpecifications–PropositionalCalculus– Quantifiersanduniverseofdiscourse							
<b>UNITII PROOF TECHNIQUES 19</b>							
Introduction – Methods of proving theorems – Direct Proofs, Proof by Contraposition, Vacuous andtrivialproofs,Proofsbycontradiction–MistakesinProofs–Mathematicalinduction– StrongMathematicalinduction–Strongmathematicalinductionand wellordering–ProgramCorrectness. <b>RELATIONS AND FUNCTIONS:</b> Definition and properties of binary relations– RepresentingRelations – Closures of Relations – Composition of Relations – Equivalence Relations – Partitions andCoveringofsets–PartialOrderings–n-arrayRelationsandtheirapplications.Functions– Injective, Surjective,Bijectivefunctions,Composition,identityandinverse.							
<b>UNITIII COMBINATORICS 14</b>							
BasicsofCounting–ThePigeonholeprinciple– PermutationsandCombinationswithandwithoutrepetition,Permutationswithindistinguishableelements– distributionsofobjects–Generating permutationsandcombinationsinlexicographicorder.							
<b>UNITIV RECURRENCE RELATIONS 14</b>							
SomeRecurrenceRelationModels– Solutionoflinearhomogeneousrecurrencerelationswithconstantcoefficients–solutionoflinearnon-homogeneousrecurrencerelationsbythemethodof characteristicroots –Divideandconquerrecurrencerelations.							

UNITV	LATTICES	13
Latticesaspartiallyorderedset–PropertiesofLattices–Latticesasalgebraicsystem–Sublattices–DirectProductand Homomorphism–Somespeciallattices		
<b>TotalLectureHours</b>		<b>75</b>
<b>TextBook(s)</b>		
1	Kenneth H.Rosen,-Discrete Mathematicsanditsapplications ,McGrawHill, 2011.	
2	JudithL.Gersting, -Mathematical StructuresforComputer Sciencell, W.H>Freeman and Company,2014.	
3	TremblayJ.P. and Manohar R., -Discrete and Combinatorial Mathamatics– AnIntroduction , AddisonWesley,2009	
<b>ReferenceBook(s)</b>		
1	DoerrAlan andLevasseur K., -Applied Discrete StructuresforComputer Sciencell, Galgotia Publications,2002.	
2	BenardKolman,RobertC.BusbyandSharanRoss,—DiscreteMathematicalStructures , PearsonEducation,2014.	
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>		
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



**Second  
Semester**



CourseCode	JavaProgramming	L	T	P	C
Core/elective/Supportive	Core:3	5	0	-	4
Pre- requisite	<ul style="list-style-type: none"> <li>Basic knowledge of ProgrammingConstructs.</li> <li>Knowledge on Object OrientedProgrammingConcepts.</li> </ul>	Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>					
<ul style="list-style-type: none"> <li>To introduce the concepts of Object Oriented Programming Paradigm and the programming constructs of JAVA</li> </ul>					
<b>ExpectedCourseOutcomes</b>					
1	Recite the history of JAVA and its evolution				<b>K1</b>
2	Explain the various programming language constructs, object oriented concepts like overloading, inheritance, polymorphism, Interfaces, threads, exception handling and packages				<b>K2</b>
3	Illustrate the concepts of Applets, files and the concept of stream classes.				<b>K3</b>
4	Outline the benefits and applications of object oriented programming concepts and defend how JAVA differs from other programming languages				<b>K3</b>
5	Judge the pros and cons of other object oriented language with the concepts of JAVA				<b>K4</b>
<b>K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>					
<b>UNIT I</b>	<b>Fundamentals of OOP</b>				<b>16</b>
Fundamentals of Object-Oriented Programming: Object-Oriented Paradigm – Basic Concepts of Object-Oriented Programming – Benefits of Object-Oriented Programming – Application of Object-Oriented Programming. Java Evolution: History – Features – How Java differs from C and C++ – Java and Internet – Java and www – Web Browsers. Overview of Java: simple Java program – Structure – Java Tokens – Statements – Java Virtual Machine.					
<b>UNIT II</b>	<b>Variables &amp; Control Structures</b>				<b>15</b>
Constants, Variables, Data Types - Operators and Expressions – Decision Making and Branching: if, if...else, nested if, switch? : Operator-Decision Making and Looping: while, do, for – Jumps in Loops - Labeled Loops – Classes, Objects and Methods.					
<b>UNIT III</b>	<b>Arrays &amp; Classes</b>				<b>14</b>
Arrays, Strings and Vectors – Interfaces: Multiple Inheritance – Packages: Putting Classes together – Multithreaded Programming.					
<b>UNIT IV</b>	<b>Error Handling &amp; Graphics</b>				<b>13</b>
Managing Errors and Exceptions – Applet Programming – Graphics Programming.					
<b>UNIT V</b>	<b>I/O Streams</b>				<b>17</b>
Managing Input/Output Files in Java: Concepts of Streams - Stream Classes – Byte Stream classes – Character stream classes – Using streams – I/O Classes – File Class – I/O exceptions – Creation of files – Reading/Writing characters, Byte-Handling Primitive Data Types – Random Access Files.					
<b>Total Lecture Hours</b>					<b>75</b>

TextBook(s)	
1	ProgrammingwithJava–APrimer-E. Balagurusamy,3rd Edition,TMH.
ReferenceBook(s)	
1	TheComplete ReferenceJava2-PatrickNaughton&Hebert Schildt, 3rdEdition, TMH
2	Programmingwith Java– JohnR. Hubbard, 2ndEdition, TMH.
	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode		Programming Lab-JAVA	L	T	P	C
Core/elective/Supportive		CoreLab:2	-	-	4	4
Pre- requisite		<ul style="list-style-type: none"> <li>Basic knowledge of ProgrammingConstructs</li> <li>Knowledge on Object OrientedProgrammingC</li> </ul>	Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>						
<ul style="list-style-type: none"> <li>To introduce the concepts of Object Oriented Programming Paradigm and the programming constructs of JAVA</li> </ul>						
<b>ExpectedCourseOutcomes</b>						
1	Apply the various basic programming constructs of JAVA like decision making statements, Looping statements, overloading, inheritance, polymorphism, constructors and destructors					K3
2	Illustrate the concepts of threading and multi-threading					K4
3	Design programs using various file stream classes; file types, and frames					K4
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>						
<b>PROGRAM1</b>						<b>3</b>
Write a Java Application to extract a portion of a character string and print the extracted string.						
<b>PROGRAM2</b>						<b>3</b>
Write a Java Program to implement the concept of multiple inheritance using Interfaces.						
<b>PROGRAM3</b>						<b>3</b>
Write a Java Program to create an Exception called payout-of-bounds and throw the exception						
<b>PROGRAM4</b>						<b>3</b>
Write a Java Program to implement the concept of multi-threading with the use of any three multiplication tables and assign three different priorities to them.						
<b>PROGRAM5</b>						<b>6</b>
Write a Java Program to draw several shapes in the created windows						
<b>PROGRAM6</b>						<b>6</b>
Write a Java Program to create a frame with four text fields name, street, city and pin code with suitable tables. Also add a button called my details. When the button is clicked its corresponding values are to be appeared in the text fields.						
<b>PROGRAM7</b>						<b>6</b>
Write a Java Program to demonstrate the Multiple Selection List-box.						
<b>PROGRAM8</b>						<b>6</b>
Write a Java Program to create a frame with three text fields for name, age and qualification and a text field for multiple line for address						
<b>PROGRAM9</b>						<b>6</b>
Write a Java Program to create Menu Bars and pull down menus.						
<b>PROGRAM10</b>						<b>6</b>
Write a Java Program to create frames which respond to the mouse clicks. For each event with mouse such as mouseup, mousedown, etc., the corresponding message to be displayed.						

<b>PROGRAM11</b>		<b>6</b>
Write a Java Program to draw circle, square, ellipse and rectangle at the mouse click positions.		
<b>PROGRAM12</b>		<b>6</b>
Write a Java Program which open an existing file and append text to that file.		
<b>Total Lecture Hours</b>		<b>60 Hours</b>
<b>Text Book(s)</b>		
<b>1</b>	Programming with Java – A Primer - E. Balagurusamy, 3rd Edition, TMH.	
<b>Reference Book(s)</b>		
<b>1</b>	The Complete Reference Java 2 - Patrick Naughton & Hebert Schildt, 3rd Edition, TMH	
<b>Course Designed by :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	L	L	L	L	L	L	L
CO2	S	S	S	L	L	L	L	L	L	L
CO3	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low



CourseCode	InternetBasicsLaboratory		L	T	P	C
Core/elective/Supportive	CoreLab:3		-	0	2	2
Pre- requisite	<ul style="list-style-type: none"> <li>BasicknowledgeinComputers</li> </ul>		Syllabus		2021-22 Onward	
<b>CourseObjectives</b>						
1. Introduce the fundamentals of Internet and the Web functions. 2. Impart knowledge and essential skills necessary to use the internet and its various components. 3. Find, evaluate, and use online information resources. 4. Use Google Apps for education effectively.						
<b>ExpectedCourseOutcomes</b>						
1	Apply the predefined procedures to create Gmail account, check and receive messages					<b>K3</b>
2	Apply the predefined procedures to perform various basic operations on internet					<b>K3</b>
3	Utilize various Google applications like docs, Google classroom, Google drive, Google forms, Google meet and slides					<b>K3</b>
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>						
<b>PROGRAM-1</b>						<b>2</b>
Create an email account in Gmail. Using the account created compose a mail to invite other college students for your college fest, enclose the invitation as attachment and send the mail to at least 50 recipients. Use CC and BCC options accordingly						
<b>PROGRAM-2</b>						<b>2</b>
Open your inbox in the Gmail account created, check the mail received from your peer from other college inviting you for his college fest, and download the invitation. Reply to the mail with a thank you note for the invite and forward the mail to other friends						
<b>PROGRAM-3</b>						<b>2</b>
Assume that you are studying in final year of your graduation and are eagerly looking for a job. Visit any job portal and upload your resume.						
<b>PROGRAM-4</b>						<b>2</b>
Create a meeting using Google calendar and share meeting id to the attendees. Transfer the ownership to the Manager once the meeting id is generated.						
<b>PROGRAM-5</b>						<b>2</b>
Create a label and upload bulk contacts using import option in Google Contacts						
<b>PROGRAM-6</b>						<b>2</b>
Create your own Google classroom and invite all your friends through email id. Post study material in Google classroom using Google drive. Create a separate folder for every subject and upload all unit wise E-Content Materials.						
<b>PROGRAM-7</b>						<b>2</b>
Create and share a folder in Google Drive using _share link_ option and set the permission to access that folder by your friends only.						
<b>PROGRAM-8</b>						<b>2</b>
Create one-page story in your mother tongue by using voice recognition facility of Google Docs						

<b>PROGRAM-9</b>		<b>2</b>
Create a registration form for your Department Seminar or Conference using Google Forms.		
<b>PROGRAM-10</b>		<b>2</b>
Create a question paper with multiple choice types of questions for a subject of your choice, using Google Forms.		
<b>PROGRAM-11</b>		<b>2</b>
Create a meeting using Google Calendar and record the meeting using Google Meet. Create a Google Slides for a topic and share the same with your friends.		
<b>PROGRAM-12</b>		<b>4</b>
Create a template for a seminar certificate using Google Slides.		
<b>PROGRAM-13</b>		
Create a sheet to illustrate simple mathematical calculations using Google Sheets. Create a student's internal mark statement and share the Google Sheets via link.		<b>4</b>
<b>Total Lecture Hours</b>		<b>30 Hours</b>
<b>Text Book(s)</b>		
<b>1</b>	Ian Lamont, Google Drive & Docs in 30 Minutes, 2 <sup>nd</sup> Edition.	
<b>Reference Book(s)</b>		
1	Sherry Kinkoph Gunter, My Google Apps, 2014.	
<b>Course Designed by :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	M	L	L	L	L	L	L	L	L
CO2	S	M	L	L	L	L	L	L	L	L
CO3	S	S	M	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

CourseCode	AppliedMathematics		L	T	P	C
<b>Core/elective/Supportive</b>	<b>Allied:2</b>		<b>5</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre- requisite</b>	BasicKnowledgeinMathematics		Syllabus version	2021-22 Onward		
<b>CourseObjectives</b>						
Tointroducetheconcepts ofNumbers,Quantification, sets,logicalreasoning,probabilityand calculus						
<b>ExpectedCourseOutcomes</b>						
1	DemonstratetheconceptsofNumbers,Quantification,sets,logicalreasoning, probabilityandcalculus					<b>K2</b>
2	Applythe learnedconceptstosolvevariousmathematicalproblemsrelatedtothe domain					<b>K3</b>
3	Applyvariouslawsrelatedtologarithmsandsetstosolvevariousmathematical problems					<b>K4</b>
4	Solveproblemsrelatedtopermutation,combinations,mathematicalandlogical reasoningandcalculus.					<b>K5</b>
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>						
<b>UNITI</b>	<b>Numbers,QuantificationandNumericalApplications</b>					<b>15</b>
Numbers, Quantification and Numerical Applications - Prime Numbers, Encryptions using PrimeNumbers-Binary Numbers-Complex Numbers (Preliminary idea only) -Indices, Logarithm andAntilogarithm-Lawsandpropertiesoflogarithms-Simpleapplicationsoflogarithmandantilogarithm- Numericalproblemsonaverages,calendar,clock,time,workanddistance, menstruation,seatingarrangement						
<b>UNITII</b>	<b>Algebra</b>					<b>16</b>
Algebra - Sets- Types of sets-Venn diagram-De Morgan's laws-Problem solving using Venndiagram 4-Relations and types of relations-Introduction of Sequences, Series-Arithmetic andGeometric progression-Relationship between AM and GM-Basic concepts of Permutations andCombinations- Permutations,CircularPermutations,Permutationswithrestrictions-Combinations withstandardresults.						
<b>UNITIII</b>	<b>MathematicalandLogicalReasoning</b>					<b>16</b>
Mathematical and Logical Reasoning-Mathematically acceptable statements-Connecting words/phrases in Mathematical statement consolidating the understanding of "if and only if (necessary and sufficient) condition", "implies", "and/or", "implied by", "and", "or", "there exists" and their use through variety of examples related to real life and Mathematics-Problems based on logical reasoning (coding-decoding, odd man out, blood relation, syllogism etc).						
<b>UNITIV</b>	<b>Functions</b>					<b>14</b>
Calculus-Introducing functions-Domain and Range of a function- Types of functions (Polynomial function; Rational function; Composite function; Logarithm function; Exponential function; Modulus function; Greatest Integer function, Signum function -Graphical representation of functions-Concept of limits and continuity of a function-Instantaneous rates of change-Differentiation as a process of finding derivative- Derivatives of algebraic functions using Chain rule -Tangent line and equation of tangents.						

<b>UNITV</b>	<b>Probability</b>	<b>14</b>
Probability-Random experiment, sample space, events, mutually exclusive events-Independent and Dependent Events-Law of Total Probability-Bayes' Theorem.		
<b>Total Lecture Hours</b>		<b>75 Hours</b>
<b>Text Book(s)</b>		
<b>1</b>	Applied Mathematics – Dan Simpson, Burning Eye books	
<b>Reference Book(s)</b>		
<b>2</b>	Applied Mathematics -Dr.Hari Arora, Publishing Date Is 2019. Publisher Is S.k. Kataria & Sons	
<b>Course Designed by :</b>		

	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO2</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO3</b>	<b>S</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>
<b>CO4</b>	<b>S</b>	<b>M</b>	<b>M</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>	<b>L</b>

\*S-Strong;M-Medium;L-Low







CourseCode	PythonProgramming				L	T	P	C	
Core/elective/Supportive	Core:4				6	0	0	4	
Pre- requisite	<ul style="list-style-type: none"> <li>Knowledgein BasicsofObjectOrientedProgramming</li> </ul>				Syllabu	2021-22 Onward			
<b>CourseObjectives</b>									
Tointroducethe conceptsof thevariousprogrammingconstructsof Pythonprogramming									
<b>ExpectedCourseOutcomes</b>									
1	Applythevariousbasicprogrammingconstructslikeoperators,expressions,decision makingstatementsandLoopingstatements							K2	
2	Summarizetheconcept oflists,tuples ,functionsand errorhandling							K2	
3	ApplytheconceptofDecisionmakingstatements,loopingconstructs,functionsfor solvingbasicprograms							K3	
4	Analyzethe conceptsofLists,tuplesanderrorhandlingmechanisms							K4	
5	Evaluateaprogramincorporatingallthepythonlanguage constructs							K5	
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>									
<b>UNITI</b>	<b>BASICS</b>							<b>18</b>	
Python-Variables-ExecutingPythonfromtheCommandLine-EditingPythonFiles-PythonReservedWords-BasicSyntax-Comments-StandardDataTypes–RelationalOperators-Logical Operators -BitWiseOperators -Simple Inputand Output.									
<b>UNITII</b>	<b>CONTROLSTATEMENTS,LISTS,TUPLES</b>							<b>18</b>	
<b>CONTROLSTATEMENTS:</b> ControlFlowandSyntax-Indenting-ifStatement-statementsandexpressions-stringoperations-BooleanExpressions -whileLoop-breakandcontinue -for Loop. <b>LISTS:</b> List-list slices - list methods - list loop–mutability–aliasing - cloning lists - list parameters. <b>TUPLES:</b> Tupleassignment, tupleasreturn value -Sets–Dictionaries.									
<b>UNITIII</b>	<b>FUNCTIONS:</b>							<b>17</b>	
Definition-PassingparameterstoaFunction-Built-infunctions-VariableNumberofArguments-Scope–Typeconversion-Typecoercion-PassingFunctionstoaFunction– MappingFunctionsinaDictionary–Lambda- Modules-StandardModules – sys– math – time-dir –help Function.									
<b>UNITIV</b>	<b>ERRORHANDLING:</b>							<b>19</b>	
RunTimeErrors-ExceptionModel-ExceptionHierarchy-HandlingMultipleExceptions-Data Streams- AccessModesWriting-DatatoaFileReading-DataFromaFile-AdditionalFileMethods- UsingPipesasData Streams-HandlingIOExceptions-WorkingwithDirectories.									
<b>UNITV</b>	<b>OBJECTORIENTEDFEATURES:</b>							<b>18</b>	
Classes Principles of Object Orientation - Creating Classes -Instance Methods - File Organization - Special Methods - Class Variables – Inheritance – Polymorphism - Type Identification - SimpleCharacter Matches - Special Characters – Character Classes – Quantifiers - Dot Character - GreedyMatches – Grouping - Matching at Beginning or End - Match Objects – Substituting - Splitting aString-CompilingRegular Expressions.									
<b>TotalLectureHours</b>								<b>90Hours</b>	

<b>TextBook(s)</b>	
<b>1</b>	MarkSummerfield.—ProgramminginPython3:ACompleteintroductiontothePython Language,Addison-WesleyProfessional,2009.
<b>2</b>	MartinC.Brown,—PYTHON:TheCompleteReference,McGraw-Hill,2001
<b>ReferenceBook(s)</b>	
<b>1</b>	AllenB.Downey,`ThinkPython:HowtoThinkLikeaComputerScientist`,2ndedition, UpdatedforPython3,Shroff/O_ReillyPublishers,2016
<b>2</b>	GuidovanRossumandFredL.DrakeJr,—AnIntroductiontoPython–Revisedandupdated forPython 3.2,NetworkTheoryLtd., 2011.
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	L	L	L	L	L	L	L	L	L	L
<b>CO2</b>	M	L	L	L	L	L	L	L	L	L
<b>CO3</b>	S	M	M	L	L	L	L	L	L	L
<b>CO4</b>	S	M	M	L	L	L	L	L	L	L
<b>CO5</b>	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	PythonProgrammingLab		L	T	P	C
Core/elective/Supportive	CoreLab :4		0	0	5	4
Pre- requisite	• KnowledgeinbasicProgramming		Syllabus		2021-22 Onward	
<b>CourseObjectives</b>						
Tointroducetheconceptsofpythonprogrammingconstructsof C++						
<b>ExpectedCourseOutcomes</b>						
1	ApplytheconceptofDecisionmakingstatements,loopingconstructs,functionsfor solvingbasicprograms					K3
2	Analyze the conceptsofLists,tuplesanderrorhandlingmechanisms					K4
3	Evaluateaprogramincorporatingallthepythonlanguage constructs					K5
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>						
<b>PROGRAM-1</b>						
Writeapypthonprogramthat displaysthefollowinginformation:Yourname,FulladdressMobile number,Collegenname, Coursesubjects.						
<b>PROGRAM-2</b>						
Writeapypthon programto findthelargest threeintegers usingif-else and conditionaloperator.						
<b>PROGRAM-3</b>						
Write a python program that asks the user to enter a series of positive numbers (The user should enteranegativenumberto signal theend oftheseries)andthe programshould displaythenumbers inorder andtheirsum.						
<b>PROGRAM-4</b>						
Writeapypthon programtofind theproductof two matrices [A]m $\times$ pand[B]p $\times$ r						
<b>PROGRAM-5</b>						
Writerecursivefunctions forGCD oftwo integers.						
<b>PROGRAM-6</b>						
Writerecursivefunctionsforthefactorialofpositiveinteger.						
<b>PROGRAM-7</b>						
WriterecursivefunctionsforFibonacciSequence uptogivennumber n.						
<b>PROGRAM-8</b>						
Writerecursive functionsto displayprimenumber from 2to n.						
<b>PROGRAM-9</b>						
Writeapypthon programthatwrites aseries ofrandomnumbers toafilefrom1 ton anddisplay.						
<b>PROGRAM-10</b>						
Writeapypthonprogramtosortagivensequence:String, Listand Tuple.						
<b>PROGRAM-11</b>						
Writeapypthon programto makeasimplecalculator.						
<b>PROGRAM-12</b>						
Writeapypthonprogramfor LinearSearchandBinarySearch.						
<b>TotalHours</b>						<b>75 Hours</b>

<b>TextBook(s)</b>	
<b>1</b>	MarkSummerfield.—ProgramminginPython3:ACompleteintroductiontothePython Language,Addison-WesleyProfessional,2009.
<b>ReferenceBook(s)</b>	
<b>2</b>	MartinC.Brown,—PYTHON:TheCompleteReferencel,McGraw-Hill,2001
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	M	M	L	L	L	L	L	L	L	L
<b>CO2</b>	S	M	M	L	L	L	L	L	L	L
<b>CO3</b>	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	FuzzyLogicand NeuralNetworks			L	T	P	C
<b>Core/elective/Supportive</b>	<b>Core:5</b>			<b>6</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre- requisite</b>	<ul style="list-style-type: none"> <li>KnowledgeinBasicsofObjectOrientedPro gramming</li> </ul>			Syllabu	2021-22 Onward		
<b>CourseObjectives</b>							
<ul style="list-style-type: none"> <li>Tointroducetheconceptsof neuralnetworksandfuzzysystems</li> <li>To explain thebasic mathematical elements ofthetheoryof fuzzysets.</li> </ul>							
1	Explain thebasicconcepts of fuzzysetsand fuzzylogic						<b>K2</b>
2	Understandingof thebasic mathematicalelements ofthe theoryoffuzzysets.						<b>K2</b>
3	Explainthefundamentals and historyof neural networks						<b>K2</b>
4	Outlineaboutthemappingandrecurrentnetworks						<b>K2</b>
5	Analyze the applicationsoffuzzylogic andneuralnetworkforvariousapplications						<b>K3</b>
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>							
<b>UNITI</b>	<b>FuzzySetTheoryandFuzzyLogicControl:</b>						<b>18</b>
Basicconceptsoffuzzysets-Operationsonfuzzysets-Fuzzyrelationequations-Fuzzylogiccontrol Fuzzification–Defuzzificatiuon-Knowledgebase-Decisionmakinglogic-Membershipfunctions–Rulebase.							
<b>UNITII</b>	<b>AdaptiveFuzzySystems</b>						<b>18</b>
Performanceindex-Modificationofrulebase0-Modificationofmembershipfunctions-Simultaneous modificationofrulebaseandmembershipfunctions-Geneticalgorithms-AdaptivefuzzysystemNeuro fuzzysystems.							
<b>UNITIII</b>	<b>ArtificialNeuralNetworks:</b>						<b>18</b>
Introduction-Historyofneuralnetworks-multilayerperceptions-Backpropagationalgorithmandits Variants-Differenttypes oflearning,examples.							
<b>UNITIV</b>	<b>MappingandRecurrentNetworks:</b>						<b>18</b>
Counterpropagation–SelforganizationMap–CongnitronandNeocognitron-HopfieldNet-Kohonnen Nets-GrossbergNets- Art-I, Art-IIreinforcementlearning							
<b>UNITV</b>	<b>CaseStudies</b>						<b>18</b>
Applicationoffuzzylogicand neuralnetworkstoMeasurement-Control- AdaptiveNeural Controllers –SignalProcessingandImageProcessing							
<b>TotalLectureHours</b>						<b>90 Hours</b>	
<b>TextBook(s)</b>							
<b>1</b>	VallumB.RAndHayagrivaV.RC++,NeuralnetworksandFuzzylogic, BPBPublications, NewDelhi,1996						
<b>ReferenceBook(s)</b>							
<b>1</b>	Fuzzylogic &NeuralNetworks/ChennakesavaR.Alavala/NewAgeInternational,2008						
<b>2</b>	NeuralNetworks for control,Millon W. T,SuttonR.S and Werbos P.J, MIT Press1992						
<b>3</b>	FuzzysetsFuzzylogic, Klir, G.JanfdYuan B.BPrenticeHalloifIndiaPvt.Ltd.,,NewDelhi						

4	NeuralNetworksand Fuzzysystems,Kosko..Prenticehallof IndiaPvt.Ltd.,,NewDelhi1994
5	IntroductiontoFuzzycontrol,DirankovD.HellendoornH,ReinfrankM.,NarosaPublications House,New Delhi1996
6	IntroductiontoArtificialNeuralsystems,ZuradaJ.MJaicoPublishingHouse,NewDelhi1994
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	DesignandAnalysisofAlgorithms			L	T	P	C
<b>Core/elective/Supportive</b>	<b>Allied:3</b>			<b>6</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre- requisite</b>	<ul style="list-style-type: none"> <li>• Foundationin designingalgorithms</li> <li>• Basic knowledge on data structuralconcepts</li> </ul>			<b>Syllabus version</b>		<b>2021-22 Onward</b>	
<b>CourseObjectives</b>	<ul style="list-style-type: none"> <li>• Toemphasizetheimportanceof analysisofalgorithmsandfindingthetimecomplexity.</li> <li>• Toexplainvariousalgorithmdesigntechniques</li> </ul>						
<b>ExpectedCourseOutcomes</b>							
1	Explainthe importanceof algorithm analysisand thenotation used						<b>K2</b>
2	Applythevariousframeworksforanalyzingrecursiveandnon-recursivealgorithmsto find thetime complexity						<b>K3</b>
3	Illustratethevariousalgorithmdesigntechniqueslikedivideandconquer,greedy algorithms,brute forceanddynamicprogramming						<b>K4</b>
4	IllustratethevariousiterativemethodlikeSimplexMethod,Maximum-FlowProblem, MaximumMatchinginBipartiteGraphs,StablemarriageProblem..						<b>K4</b>
5	ComparetheP, NP, NP –CompleteandNP-Hardtypeofproblems						<b>K4</b>
6	Comparealgorithmsbycalculatingtheirtimeefficiencyusingtheprescribed framework						<b>K5</b>
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>							
<b>UNIT I</b>	<b>INTRODUCTION</b>						<b>18</b>
Notion of Algorithm – Fundamentals of Algorithmic Problem Solving – Important Problem types– Fundamentals of the Analysis of Algorithmic Efficiency – Asymptotic Notations and their properties. Analysis Framework – Empirical analysis – Mathematical analysis for Recursive and Non-recursive algorithms							
<b>UNIT II</b>	<b>BRUTE FORCE AND DIVIDE-AND-CONQUER</b>						<b>18</b>
Brute Force – Computing an– String Matching – Closest Pair and Convex-Hull Problems - Exhaustive Search – Travelling Salesman Problem– Knapsack Problem– Assignment problem. Divide and Conquer Methodology– Binary Search– Merge sort– Quicksort– Heap Sort– Multiplication of Large Integers– Closest-Pair and Convex–Hull Problems.							
<b>UNIT III</b>	<b>DYNAMIC PROGRAMMING AND GREEDY TECHNIQUE</b>						<b>19</b>
Dynamic programming – Principle of optimality – Coin changing problem, Computing a Binomial Coefficient – Floyd’s algorithm – Multi stage graph – Optimal Binary Search Trees – Knapsack Problem and Memory functions. Greedy Technique– Container loading problem– Prim’s algorithm and Kruskal’s Algorithm.							
<b>UNIT IV</b>	<b>ITERATIVE IMPROVEMENT</b>						<b>17</b>
The Simplex Method – The Maximum-Flow Problem – Maximum Matching in Bipartite Graphs, Stable marriage Problem.							



UNITV	COPINGWITH THE LIMITATIONS OFALGORITHMPOWER	18
Lower – Bound Arguments – P, NP NP- Complete and NP Hard Problems. Backtracking – n-Queenproblem – Hamiltonian Circuit Problem – Subset Sum Problem. Branch and Bound – Assignmentproblem–KnapsackProblem–TravellingSalesmanProblem– ApproximationAlgorithmsforNP- HardProblems –TravellingSalesmanproblem–Knapsackproblem.		
<b>TotalLectureHours</b>		<b>90Hour s</b>
<b>TextBook(s)</b>		
<b>1</b>	AnanyLevitin, -Introduction to the Design andAnalysis of Algorithms, Third Edition, PearsonEducation,2012.	
<b>ReferenceBook(s)</b>		
<b>1</b>	Thomas H.Cormen, Charles E.Leiserson, RonaldL. Rivestand Clifford Stein, -Introduction to Algorithms, ThirdEdition,PHILearning PrivateLimited,2012	
<b>2</b>	Alfred V. Aho, John E. Hopcroft and JeffreyD.Ullman, -Data Structuresand Algorithms, PearsonEducation,Reprint2006.	
<b>3</b>	Donald E. Knuth,-TheArt of ComputerProgramming, Volumes1&3Pearson Education, 2009. Steven S. Skiena, -TheAlgorithm Design Manual, Second Edition, Springer, 2008.	
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>		
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	M	M	L	L	L	L	L	L	L
CO6	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low

CourseCode	Internet of Things(IoT)			L	T	P	C	
Core/elective/Supportive	Skillbased Subject :1			5	0	0	3	
Pre- requisite	None			Syllabus version	2021-22 Onward			
<b>Course Objectives</b>								
<ul style="list-style-type: none"> <li>To explain about the definition and usage of Internet of things</li> <li>To explain the key components of IoT system</li> </ul>								
<b>Expected Course Outcomes</b>								
1	Explain the definition and usage of the term -Internet of Things in different contexts						<b>K2</b>	
2	Understand the key components that make up an IoT system						<b>K2</b>	
3	Differentiate between the levels of the IoT stack and be familiar with the key technologies and protocols employed at each layer of the stack						<b>K3</b>	
4	Apply the knowledge and skills acquired during the course to build and test a complete, working IoT system involving prototyping, programming and data analysis						<b>K3</b>	
5	Discover where the IoT concept fits within the broader ICT industry and possible future trends						<b>K4</b>	
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>								
<b>UNIT I Introduction to IoT</b>								
Introduction-Definition and Characteristics of IoT, Physical Design of IoT; Things in IOT, Logical Design of IoT; IoT Functional Blocks, IoT Communication APIs, IoT Enabling Technologies; WSN, Cloud Computing, Big Data Analysis, Communication Protocols, Embedded Systems								
<b>UNIT II IoT Hardware</b>								
IoT Hardware, Devices and Platforms- Basic of Arduino Hardware, The Arduino IDE, Basic Arduino Programming, Basic of Raspberry pi; Introduction to Raspberry pi, Programming with Raspberry pi, CDAC IoT devices: Ubimote, Wi-Fi mote, BLE Mote, WINGZ gateway, Introduction to IoT Platforms, IoT Sensors and actuators								
<b>UNIT III IoT Protocols</b>								
IoT Protocols- IoT Data Link Protocols, Network Layer Routing Protocols, Network Layer Encapsulation Protocols, Session Layer Protocols, IoT Security Protocols, Service Discovery Protocols, Infrastructure Protocols.								
<b>UNIT IV IoT Programming</b>								
IoT Programming - Arduino Programming: Serial Communications - Getting Input from Sensors, Visual, Physical and Audio Outputs, Remotely Controlling External Devices, Wireless Communication, Programming with Raspberry pi: Basic of python Programming, Python Packages of IoT, IoT Programming with CDAC IoT devices.								
<b>UNIT V Domain Specific IoT</b>								
Domain Specific IoT - Home automation, smart cities, Smart Environment, IoT in Energy, Logistics, Agriculture, industry and Health & Life style sensors, Case Studies: A Case Study of Internet of Things Using Wireless Sensor Networks and Smart Phones, Security Analysis of Internet-of-Things: A Case Study of August Smart Lock, Open IoT Platform.								
<b>Total Lecture Hours</b>							<b>75 Hours</b>	

<b>TextBook(s)</b>	
1	VijayMadiseti andArshdeepBahga,-Internet ofThings(AHands-on-Approach)ll, 1 <sup>st</sup> Edition,VPT, 2014.
<b>ReferenceBook(s)</b>	
1	Margolis, Michael. -ArduinoCooKbook: Receipestobegin, Expand and Enhance Your Projects.l.O'ReillyMediaInc.2011.
2	Monk,Simon.RaspberryPiCookbook:SoftwareandhardwareproblemsandSolutions. O'ReillyMedia,Inc.2016.
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low





**Fourth  
Semester**

CourseCode	Artificial Intelligence and KnowledgeRepresentation		L	T	P	C
Core/elective/Supportive	Core:6		6	0	0	4
Pre- requisite	None		Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>						
<ul style="list-style-type: none"> <li>ToexposethestudentsofthefundamentalconceptsofArtificialIntelligenceanditsapplications.</li> </ul>						
<b>ExpectedCourseOutcomes</b>						
1	Demonstratefundamentalunderstandingofthehistoryofartificialintelligence(AI)anditsfoundations.					K2
2	UnderstandingaboutthebasicconceptsofSoftwareagentsadrepresentationof knowledge					K2
3	DemonstrateawarenessandafundamentalunderstandingofvariousapplicationsofAItechni quesinintelligentagents,expertsystems,artificialneuralnetworksandother machinelearningmodels.					K2
4	ApplybasicprinciplesofAIinsolutionsthatrequireproblemsolving,inference, perception,knowledgerepresentation,andlearning.					K3
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>						
<b>UNITI</b>	<b>Introduction</b>					<b>18</b>
Introduction–Definition–FutureofArtificialIntelligence–CharacteristicsofIntelligentAgents– Typical IntelligentAgents–ProblemSolvingApproachtoTypicalAIProblems.						
<b>UNITII</b>	<b>ProblemSolvingMethods</b>					<b>19</b>
Problem Solving Methods – Search Strategies – Uninformed – Informed – Heuristics – Local SearchAlgorithmsandOptimizationProblems–SearchingwithPartialObservations– ConstraintSatisfactionProblems–ConstraintPropagation–BacktrackingSearch–GamePlaying–Optimal DecisionsinGames –Alpha–BetaPruning–StochasticGames.						
<b>UNITIII</b>	<b>KnowledgeRepresentation</b>					<b>18</b>
Knowledge Representation – First Order Predicate Logic – Prolog Programming – Unification – Forward Chaining – Backward – Chaining – Resolution – Knowledge Representation – OntologicalEngineering–CategoriesandObjects–Events–MentalEventsandMentalObjects–Reasoning SystemsforCategories–ReasoningwithDefault Information.						
<b>UNITIV</b>	<b>SoftwareAgents</b>					<b>17</b>
SoftwareAgents–ArchitectureforIntelligentAgents–AgentCommunication–Negotiationand Bargaining–ArgumentationamongAgents–TrustandReputationinMulti-agentSystems.						
<b>UNITV</b>	<b>AIApplications</b>					<b>18</b>
AI Applications–LanguageModels–InformationRetrieval–InformationExtraction– NaturalLanguageProcessing–MachineTranslation–SpeechRecognition–Robot–Hardware–Perception –Planning-Moving.						
<b>TotalLectureHours</b>						<b>90Hours</b>

<b>TextBook(s)</b>	
1	S.Russell and P. Norvig, - Artificial Intelligence: A Modern Approach, Prentice Hall, Third Edition, 2009.
2	I. Bratko, - Prolog: Programming for Artificial Intelligence, Fourth Edition, Addison-Wesley Educational Publishers Inc., 2011.
<b>ReferenceBook(s)</b>	
1	M. Tim Jones, - Artificial Intelligence: A Systems Approach (Computer Science), Jones and Bartlett Publishers Inc.; First Edition, 2008.
2	Nils J. Nilsson, - The Quest for Artificial Intelligence, Cambridge University Press, 2009.
3	William F. Clocksin and Christopher S. Mellish, Programming in Prolog: Using the ISO Standard, Fifth Edition, Springer, 2003.
4	Gerhard W. Weiss, - Multi Agents Systems, Second Edition, 2013.
5	David L. Poole and Alan K. Mackworth, - Artificial Intelligence: Foundations of Computational Agents, Cambridge University Press, 2010.
6	Implement an application that stores big data in Hbase/MongoDB/Pig Using Hadoop
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>Course Designed by :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

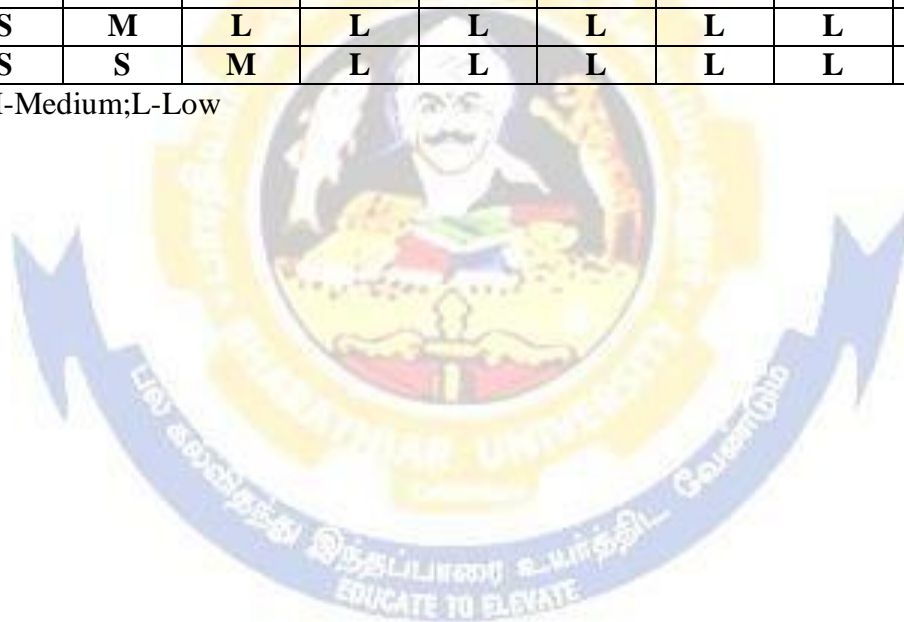
\*S-Strong; M-Medium; L-Low

CourseCode	RProgramming			L	T	P	C
Core/elective/Supportive	Core:7			6	0	0	4
Pre- requisite	None			Syllabus version	2021-22 Onward		
<b>CourseObjectives</b>							
<ul style="list-style-type: none"> <li>To expose the student to the fundamental concepts of R Programming</li> </ul>							
<b>Expected Course Outcomes</b>							
1	Understand the basics in R programming in terms of constructs, control statements, string functions						K2
2	Understand the use of R for Big Data analytics						K2
3	Apply R programming for Text processing						K3
4	Appreciate and apply the R programming from a statistical perspective						K3
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>							
<b>UNIT I</b>	<b>Introducing to R</b>						<b>18</b>
Introducing to R – R Data Structures – Help Functions in R – Vectors – Scalars – Declarations – Recycling – Common Vector Operations – Using all and any – Vectorized operations – NA and NULL values – Filtering – Vectorised if-then else – Vector Element names.(9).							
<b>UNIT II</b>	<b>Matrices</b>						<b>18</b>
Creating matrices – Matrix Operations – Applying Functions to Matrix Rows and Columns – Adding and deleting rows and columns - Vector/Matrix Distinction – Avoiding Dimension Reduction – Higher Dimensional arrays – lists – Creating lists – General list operations – Accessing list components and values – applying functions to lists – recursive lists.							
<b>UNIT III</b>	<b>Data Frames</b>						<b>18</b>
Creating Data Frames – Matrix-like operations in frames – merging Data frames – Applying functions to Data Frames – Factors and Tables – Factors and levels – Common Functions used with factors – Working with tables – Other factors and table related functions – Control statements – Arithmetic and Boolean operators and values – Default Values for arguments – Returning Boolean Values – Functions are objects – Environment and scope issues – Writing Upstairs – Recursion – Replacement functions – Tools for Composing function code – Math and Simulation in R.							
<b>UNIT IV</b>	<b>Classes</b>						<b>18</b>
S3 Classes – S4 Classes – Managing your objects – Input/output – accessing keyboard and monitor – reading and writing files – accessing the internet – String Manipulation – Graphics – Creating Graphs – Customizing Graphs – Saving Graphs to files – Creating Three-Dimensional plots.							
<b>UNIT V</b>	<b>Interfacing R</b>						<b>18</b>
Interfacing R to other languages – Parallel R – Basic Statistics – Linear Model – Generalized Linear models – Non-linear Models – Time Series and Auto-Correlation – Clustering.							
<b>Total Lecture Hours</b>						<b>90 Hours</b>	
<b>Text Book(s)</b>							
1	Norman Matloff, – The Art of R Programming: A Tour of Statistical Software Design II, No Starch Press, 2011.						
2	Jared P. Lander, – R for Everyone: Advanced Analytics and Graphics II, Addison-Wesley Data & Analytics Series, 2013.						

ReferenceBook(s)	
1	Mark Gardner,-BeginningR– TheStatistical Programming Languagell,Wiley, 2013.
2	Robert Knell, -IntroductoryR: ABeginner’s Guideto Data Visualisation,Statistical Analysis and programmingin Rl,Amazon DigitalSouth Asia ServicesInc,2013. Richard Cotton(2013).LearningR,O’ReillyMedia.
3	GarretGrolemund(2014).Hands-onProgrammingwithR.O’ReillyMedia, Inc.
4	RogerD.Peng(2018).R ProgrammingforDataScience. LeanPublishing.
RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
CourseDesignedby :	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low





CourseCode		RProgrammingLab	L	T	P	C
Core/elective/Supportive		CoreLab :5	0	0	3	2
Pre- requisite		None	Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>						
<ul style="list-style-type: none"> <li>Toexposethestudent sotthefundamentalconcepts ofRProgramming</li> </ul>						
<b>ExpectedCourseOutcomes</b>						
1	UnderstandthebasicsinRprogrammingintermsofconstructs,controlstatements, stringfunctions					K2
2	UnderstandtheuseofRforBigDataanalytics					K2
3	ApplyR programmingfor Text processing					K3
4	Appreciateandapplythe Rprogrammingfromastatistical perspective					K3
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>						
<b>ListofPrograms</b>						
<ol style="list-style-type: none"> <li>RExpressionsandDataStructures</li> <li>Manipulationofvectorsandmatrix</li> <li>OperatorsonFactorsinR</li> <li>DataFramesinR</li> <li>ListsandOperators</li> <li>Workingwith loopingstatements.</li> <li>GraphsinR</li> <li>3D plotsin R</li> </ol>						
<b>TotalLectureHours</b>						<b>90Hours</b>
<b>TextBook(s)</b>						
1	S.RussellandP.Norvig,-ArtificialIntelligence:AModernApproach,,PrenticeHall,Third Edition, 2009.					
2	I. Bratko,-Prolog:ProgrammingforArtificialIntelligence, FourthEdition,Addison- Wesley EducationalPublishers Inc.,2011.					
<b>ReferenceBook(s)</b>						
1	M.TimJones,- ArtificialIntelligence:ASystemsApproach(ComputerScience),Jonesand BartlettPublishers Inc.; FirstEdition,2008.					
2	NilsJ.Nilsson,-TheQuestforArtificialIntelligence,CambridgeUniversityPress,2009.					

3	WilliamF.ClocksinandChristopherSMellish,ProgramminginProlog:UsingtheISO Standard,FifthEdition,Springer,2003.
4	GerhardWelss,-MultiAgentsSystems,SecondEdition,2013.
5	DavidL. Poole and Alan K. Mackworth, - Artificial Intelligence: Foundations of ComputationalAgents, CambridgeUniversityPress, 2010.
6	Implement an applicationthatstoresbigdatainHbase/MongoDB/PigUsingHadoop
	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



<b>CourseCode</b>		<b>MachineLearning-Basics</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/elective/Supportive</b>		<b>Allied:4</b>	<b>6</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre- requisite</b>		<b>None</b>	<b>Syllabus version</b>		<b>2021-22 Onward</b>	
<b>CourseObjectives</b>						
<ul style="list-style-type: none"> <li>To explain about the basics of machine learning</li> </ul>						
<b>ExpectedCourseOutcomes</b>						
1	Understanding of the fundamental issues and challenges of machine learning: data, model selection, model complexity, etc.					<b>K2</b>
2	Understanding of the strengths and weaknesses of many popular machine learning approaches.					<b>K2</b>
3	Explain about the concepts of computational learning theory and dimensionality reduction					<b>K2</b>
4	Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and un-supervised learning.					<b>K3</b>
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>						
<b>UNIT I</b>	<b>Introduction to Learning</b>					<b>18</b>
Algorithmic models of learning, Learning classifiers, functions, relations, grammars, probabilistic models, value functions, behaviors and programs for experience. Bayesian, maximum a posteriori, and minimum description length frameworks.						
<b>UNIT II</b>	<b>ML-Models</b>					<b>18</b>
Parameter Estimation, sufficient statistics, decision trees, neural networks, support vector machines, Bayesian networks, bag of words classifiers, N-gram models; Markov and Hidden Markov models, probabilistic relational models, association rules, nearest neighbor classifiers, locally weighted regression, ensemble classifiers.						
<b>UNIT III</b>	<b>Computational Learning</b>					<b>17</b>
Computational Learning theory, mistake bound analysis, sample complexity analysis, VC dimension, Occam learning, accuracy and confidence boosting, Dimensionality reduction: Principal component Analysis, feature selection and visualization.						
<b>UNIT IV</b>	<b>Unsupervised Learning</b>					<b>18</b>
Unsupervised Learning: Clustering, mixture models, k-means clustering, hierarchical clustering, distributional clustering, Reinforcement learning; Learning from heterogeneous, distributed, data and knowledge.						
<b>UNIT V</b>	<b>Applications in Data Mining</b>					<b>19</b>
Selected applications in data mining, automated knowledge acquisition, pattern recognition, program synthesis, text and language processing, internet-based information systems, human computer interaction, semantic web, and bioinformatics and computational biology.						
<b>Total Lecture Hours</b>						<b>90 Hours</b>

<b>TextBook(s)</b>	
1	Bishop,C.(2006).PatternRecognitionandMachineLearning. Berlin:Springer-Verlag.
<b>ReferenceBook(s)</b>	
1	Russel,S.AndNorving, P.(2003).Artificial Intelligence:AModernApproach.2 <sup>nd</sup> Edition, NewYork:Prentice-Hall.
2	Baldi,P.,Frasconi,P.,Smyth,P.(2002).Bioinformatics:AMachineLearningApproach. Cambridge,MA:MITPress.
3	Baldi,P.,Frasconi,P.,Smyth,P.(2003).Modelingthe InternetandtheWeb–Probabilistic MethodsandAlgorithms.NewYork:Wiley.
4	Bishop,C.M.NeuralNetworksforpatternrecognition.NewYork: OxfordUniversitypress (1995).
5	Hastie,T.,Tibshirani,R.,andFriedman,J.(2001).TheelementsofStatisticalLearning –Data mining, Inference,andPrediction,Berlin:Springer- Verlag.
6	Cohen,P.R.(1995)EmpiricalMethodsInArtificial Intelligence.Cambridge,MA:MITPress.
7	Cowell,R.G.,Dawid,A.P., Lauritzen,S.L., andSpiegelhalter.D.J.(1999). GraphicalModels andExpertSyatems. Berlin:Springer.
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low

CourseCode		CapstoneProjectWork	L	T	P	C
Core/elective/Supportive		SkillBasedSubject2	0	0	4	3
Pre- requisite		<ul style="list-style-type: none"> <li>Students should have a good understanding of software engineering</li> <li>Students should possess strong analytical skills</li> <li>Strong coding skills in any one programming paper</li> </ul>	Syllabus version		2021-22 Onward	
<b>Course Objectives</b>						
<ul style="list-style-type: none"> <li>To understand and select the task based on their core skills.</li> <li>To get the knowledge about analytical skill for solving the selected task.</li> <li>To get confidence for implementing the task and solving the real time problems.</li> </ul>						
<b>Expected Course Outcomes</b>						
On the successful completion of the course, student will be able to:						
1	Illustrate a real world problem and identify the list of project requirements					<b>K3</b>
2	Judge the features of the project including forms, databases and reports					<b>K5</b>
2	Design code to meet the input requirements and to achieve the required output					<b>K6</b>
3	Compose a project report incorporating the features of the project					<b>K6</b>
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>						
<b>Aim of the project work</b>						
<p>1. The aim of the project work is to acquire practical knowledge on the implementation of the programming concepts studied.</p> <p>2. Each student should carry out individually one project work and it may be a work using the software packages that they have learned or the implementation of concepts from the papers studied or implementation of any innovative idea focusing on application oriented concepts.</p> <p>3. The project work should be compulsorily done in the college only under the supervision of the department staff concerned.</p>						
<b>Viva Voce</b>						
<p>1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) and External Examiners, after duly verifying the Annexure Report available in the College, for a total of 75 marks at the last day of the practical session.</p> <p>2. Out of 75 marks, 45 marks for project report and 30 Marks for Viva Voce.</p>						

**ProjectWork Format**

**PROJECTWORK**

**TITLE OF THE DISSERTATION**

Bonafide Work Done

by STUDENT

NAMEREG.NO.

Dissertation submitted in partial fulfillment of the requirements for the award of  
<Name of the Degree>  
of Bharathiar University, Coimbatore-46.

College Logo

Signature of the Guide  
HOD Submitted for the Viva-Voce Examination held on \_\_\_\_\_

Signature of the

Internal Examiner External Examiner Month- Year

**CONTENTS**

**Acknowledgement**

**Contents**

**Synopsis**

**1. Introduction**

1.1 Organization Profile

1.2 System Specification

1.2.1 Hardware Configuration

1.2.2 Software Specification

**2. System Study**

2.1 Existing System

2.1.1 Drawbacks

2.2 Proposed System

2.2.1 Features

**3. System Design and Development**

3.1 File Design

3.2 InputDesign

3.3 OutputDesign

3.4 DatabaseDesign

3.5 SystemDevelopment

3.5.1 DescriptionofModules(Detailedexplanation abouttheprojectwork)

#### 4SoftwareTestingandImplementationC

**onclusion**

**Bibliography**

**Appendices**

A. DataFlow Diagram

B. TableStructure

C. SampleCoding

D. Sample Input

E. SampleOutput

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	S	L	L	L	L	L
CO2	S	S	S	S	S	L	L	L	L	L
CO3	S	S	S	S	S	M	M	L	L	L
CO4	S	S	S	S	S	M	M	L	L	L

\*S-Strong;M-Medium;L-Low



**Fifth  
Semester**



CourseCode	MachineLearningTechniques	L	T	P	C
Core/elective/Supportive	Core:8	6	0	0	4
Pre- requisite	None	Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>					
<ul style="list-style-type: none"> <li>To introduce students to the concepts and techniques of Machine Learning.</li> </ul>					
<b>ExpectedCourseOutcomes</b>					
1	Understand the basic concepts and techniques of Machine Learning.				K2
2	Explain the regression methods, classification methods, clustering methods.				K2
3	Understand the inference and learning algorithms for the hidden Markov model.				K2
4	Demonstrate Dimensionality reduction Techniques				K2
5	Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and un-supervised learning.				K3
<b>K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>					
<b>UNIT I</b>	<b>Introduction to Machine Learning</b>				<b>18</b>
Introduction – Types of Machine Learning – Supervised Learning – The Brain and the Neuron – Design a Learning System – Perspectives and Issues in Machine Learning – Concept Learning Task – Concept Learning as Search- Finding a Maximally Specific Hypothesis – Version Spaces and the Candidate Elimination Algorithm – Linear Discriminants – Perceptron – Linear Separability – Linear Regression.					
<b>UNIT II</b>	<b>Machine Learning Models</b>				<b>19</b>
Linear Models – Multi-Layer Perceptron – Going Forwards – Going Backwards: Back Propagation Error – Multi-Layer Perceptron in Practice – Examples of using the MLP – Overview – Deriving Back-Propagation – Radial Basis Functions and Splines – Concepts – RBF Network – Curse of Dimensionality – Interpolations and Basis Functions – Support Vector Machines.					
<b>UNIT III</b>	<b>Tree &amp; Probabilistic Model</b>				<b>19</b>
Tree and Probabilistic Models – Learning with Trees – Decision Trees – Constructing Decision Trees – Classification and Regression Trees – Ensemble Learning – Boosting – Bagging – Different ways to Combine Classifiers - Probability and Learning – Data into Probabilities – Basic Statistics – Gaussian Mixture Models – Nearest Neighbor Methods – Unsupervised Learning – K means Algorithms – Vector Quantization – Self Organizing Feature Map.					
<b>UNIT IV</b>	<b>Dimensionality Reduction and Evolutionary Models</b>				<b>17</b>
Dimensionality Reduction and Evolutionary Models – Dimensionality Reduction – Linear Discriminant Analysis – Locally Linear Embedding – Isomap – Least Squares Optimization – Evolutionary Learning – Genetic Algorithms – Genetic Offspring – Genetic Operators – Using Genetic Algorithms – Reinforcement Learning – Overview – Getting Lost Example – Markov Decision Process.					
<b>UNIT V</b>	<b>Graphical Model</b>				<b>17</b>
Graphical Models – Markov Chain Monte Carlo Methods – Sampling – Proposal Distribution – Markov Chain Monte Carlo – Graphical Models – Bayesian Networks – Markov Random Fields – Hidden Markov Models – Tracking Methods.					

<b>TotalLectureHours</b>		<b>90Hours</b>
<b>TextBook(s)</b>		
<b>1</b>	EthemAlpaydin,-introductiontoMachine Learning3e (AdaptiveComputationandMachine LearningSeries),ThirdEdition,MITPress,2014.	
<b>ReferenceBook(s)</b>		
<b>1</b>	JasonBell,-Machine Learning–HandsonforDevelopersandTechnicalprofessionals,First Edition,Wiley,2014.	
<b>2</b>	PeterFlach,-Machine Learning:TheArtand Scienceof AlgorithmsthatMakeSenseof Data, FirstEdition,Cambridge UniversityPress,2012.	
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>		
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<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	MachineLearningLab	L	T	P	C
Core/elective/Supportive	CoreLab :6	0	0	6	4
Pre- requisite	None	Syllabus version		2021-22 Onward	
<b>CourseObjectives</b>					
<ul style="list-style-type: none"> <li>To introduce students to the concepts and techniques of Machine Learning.</li> </ul>					
<b>ExpectedCourseOutcomes</b>					
1	Understand the basic concepts and techniques of Machine Learning.				<b>K2</b>
2	Explain the regression methods, classification methods, clustering methods.				<b>K2</b>
3	Understand the inference and learning algorithms for the hidden Markov model.				<b>K2</b>
4	Demonstrate Dimensionality reduction Techniques				<b>K2</b>
5	Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and un-supervised learning.				<b>K3</b>
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>					
<b>List of Programs</b>					
<p>1. Implement and demonstrate the FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file</p> <p>2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples</p> <p>3. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate dataset for building the decision tree and apply this knowledge to classify a new sample.</p> <p>4. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.</p> <p>5. Write a program to implement the naïve Bayesian classifier for a sample training dataset stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.</p> <p>6. Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your dataset.</p>					
<b>Total Lecture Hours</b>					<b>90 Hours</b>

<b>TextBook(s)</b>	
<b>1</b>	EthemAlpaydin,- introductiontoMachineLearning3e(AdaptiveComputationandMachineLearningSeries), Third Edition, MIT Press, 2014.
<b>ReferenceBook(s)</b>	
<b>1</b>	JasonBell,-Machine Learning–HandsonforDevelopersandTechnicalprofessionals,First Edition, Wiley,2014.
<b>2</b>	PeterFlach,-Machine Learning:TheArtandScienceof AlgorithmsthatMakeSenseof Data, FirstEdition,CambridgeUniversityPress,2012.
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
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<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	S	M	L	L	L	L	L	L	L	L
<b>CO2</b>	S	M	M	L	L	L	L	L	L	L
<b>CO3</b>	S	M	M	L	L	L	L	L	L	L
<b>CO4</b>	S	S	S	L	L	L	L	L	L	L
<b>CO5</b>	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	DeepLearning			L	T	P	C	
Core/elective/Supportive	Core:9			6	0	0	4	
Pre- requisite	None			Syllabus version	2021-22 Onward			
<b>CourseObjectives</b>								
<ul style="list-style-type: none"> <li>To introduce students to the basic concepts and techniques of deep Learning.</li> </ul>								
<b>ExpectedCourseOutcomes</b>								
1	Understand the basic concepts and techniques of Deep Learning.						K2	
2	To understand and apply the Machine learning principles						K2	
3	To study the deep learning architectures						K2	
4	Explore and create deep learning applications with tensorflow						K3	
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>								
<b>UNIT I</b>	<b>Introduction to Learning</b>						<b>18</b>	
The Neural Network – Limits of Traditional Computing – Machine Learning – Neuron – FF Neural Networks – Types of Neurons – Softmax output layers								
<b>UNIT II</b>	<b>Deep Learning Models</b>						<b>18</b>	
Tensorflow – Variables – Operations – Placeholders – Sessions – Sharing Variables – Graphs – Visualization								
<b>UNIT III</b>	<b>CNN</b>						<b>19</b>	
Convolution Neural Network – Feature Selection – Max Pooling – Filters and Feature Maps – Convolution Layer – Applications								
<b>UNIT IV</b>	<b>RNN</b>						<b>17</b>	
Recurrent Neural Network – Memory cells – sequence analysis – word2vec – LSTM – Memory augmented Neural Networks – NTM – Application								
<b>UNIT V</b>	<b>Reinforcement Learning</b>						<b>18</b>	
Reinforcement Learning – MDP – Q Learning – Applications								
<b>Total Lecture Hours</b>						<b>90 Hours</b>		
<b>Text Book(s)</b>								
1	Nikhil Buduma, Nicholas Locascio, – Fundamentals of Deep Learning: Designing Next Generation Machine Intelligence Algorithms, O'Reilly Media, 2017.							
<b>Reference Book(s)</b>								
1	Ian Goodfellow, Yoshua Bengio, Aaron Courville,    Deep Learning (Adaptive computation and Machine Learning series), MIT Press, 2017.							
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>								
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>							
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>							
<b>Course Designed by :</b>								

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	BusinessDataAnalytics			L	T	P	C
Core/elective/Supportive	Elective:I			6	0	0	4
Pre-requisite	None			Syllabu	2021-22		
CourseObjectives				Onward			
<ul style="list-style-type: none"> <li>To introducethefundamentalconceptsofBusinessdataanalyticsand associatedmethodologies</li> </ul>							
<b>ExpectedCourseOutcomes</b>							
1	Understandandcriticallyapplytheconceptsand methods ofbusiness analytics						K2
2	Demonstrationthevariousmethodologiesofdescriptivestatistics						K2
3	Understandingofmodelinguncertaintyand statistical inference						K2
4	Understandingofanalyticalframeworks						K2
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>							
<b>UNITI</b>	<b>OVERVIEWOFBUSINESS ANALYTICS</b>						<b>18</b>
Introduction – Drivers for Business Analytics – Applications of Business Analytics: Marketing andSales, Human Resource, Healthcare, Product Design, Service Design, Customer Service and Support –SkillsRequiredforaBusinessAnalyst–Frameworkfor BusinessAnalyticsLifeCycleforBusiness AnalyticsProcess.							
<b>UNITII</b>	<b>ESSENTIALSOFBUSINESSANALYTICS</b>						<b>17</b>
Descriptive Statistics – Using Data – Types of Data – Data Distribution Metrics: Frequency, Mean,Median,Mode,Range,Variance,StandardDeviation,Percentile,Quartile,z-Score,Covariance,Correlation– DataVisualization: Tables,Charts,LineCharts,BarandColumnChart,BubbleChart, HeatMap–DataDashboards.							
<b>UNITIII</b>	<b>MODELINGUNCERTAINTYANDSTATISTICALINFERENCE</b>						<b>19</b>
Modeling Uncertainty: Events and Probabilities – Conditional Probability – Random Variables – Discrete Probability Distributions – Continuous Probability Distribution – Statistical Inference: DataSampling–SelectingaSample–PointEstimation–SamplingDistributions–IntervalEstimation– HypothesisTesting.							
<b>UNITIV</b>	<b>ANALYTICSUSING HADOOPAND MAPREDUCEFRAMEWORK</b>						<b>19</b>
Introducing Hadoop – RDBMS versus Hadoop – Hadoop Overview – HDFS (Hadoop Distributed FileSystem) – Processing Data with Hadoop – Introduction to MapReduce – Features of MapReduce – AlgorithmsUsingMap-Reduce:Matrix-VectorMultiplication,RelationalAlgebraOperations, GroupingandAggregation–ExtensionstoMapReduce.							
<b>UNITV</b>	<b>OTHERDATAANALYTICALFRAMEWORKS</b>						<b>17</b>
Overview of Application development Languages for Hadoop – PigLatin – Hive – Hive QueryLanguage(HQL)–IntroductiontoPentaho,JAQL– IntroductiontoApache:Sqoop,DrillandSpark,Cloudera Impala–Introduction to NoSQLDatabases– Hbase and MongoDB.							
<b>TotalLectureHours</b>						<b>90Hours</b>	

<b>TextBook(s)</b>	
<b>1</b>	VigneshPrajapati, -Big Data Analytics with R and Hadoop, Packt Publishing, 2013.
<b>2</b>	UmeshR Hodeghatta, UmeshaNayak, -BusinessAnalyticsUsingR- APractical Approach, Apress, 2017.
<b>ReferenceBook(s)</b>	
<b>1</b>	AnandRajaraman, JeffreyDavid Ullman, -Miningof Massive Datasets, Cambridge University Press, 2012.
<b>2</b>	JeffreyD. Camm, James J. Cochran, MichaelJ. Fry, JeffreyW. Ohlmann, DavidR. Anderson, -Essentials of BusinessAnalytics, Cengage Learning, second Edition, 2016
<b>3</b>	U. Dinesh Kumar, -Business Analytics: The Science of Data-Driven Decision Making, Wiley, 2017.
<b>4</b>	A. Ohri, -R for BusinessAnalytics, Springer, 2012 7. Rui Miguel Forte, -Mastering Predictive Analytics with R, Packt Publication, 2015.
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>	
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
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<b>Course Designed by :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	L	L	L	L	L	L	L	L	L	L
<b>CO2</b>	M	M	L	L	L	L	L	L	L	L
<b>CO3</b>	S	M	M	L	L	L	L	L	L	L
<b>CO4</b>	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low



CourseCode	SocialNetworkAnalysis	L	T	P	C
Core/elective/Supportive	Elective:I	6	0	0	4
Pre- requisite	None	Syllabus		2021-22	
CourseObjectives					Onward
<ul style="list-style-type: none"> <li>To explain the methodologies used in social network analysis</li> </ul>					
<b>Expected Course Outcomes</b>					
1	Understand a broad range of network concepts and theories.				<b>K2</b>
2	Appreciate how network analysis can contribute to increasing knowledge about diverse aspects of society.				<b>K2</b>
3	Use a relational approach to answer questions of interest to them (i.e. be able to apply 'network thinking').				<b>K3</b>
4	Analyse social network data using various software packages.				<b>K3</b>
5	Present results from social network analysis, both orally and in writing.				<b>K5</b>
<b>K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>					
<b>UNIT I</b>	<b>CLUSTERING AND CLASSIFICATION</b>				<b>17</b>
Supervised Learning-Decision tree- Naïve Bayesian Text Classification-Support Vector Machines - Ensemble of Classifiers - Unsupervised Learning - K-means Clustering - Hierarchical Clustering - Partially Supervised Learning-Markov Models -Probability-Based Clustering-Vector Space Model					
<b>UNIT II</b>	<b>SOCIAL MEDIA MINING</b>				<b>17</b>
Data Mining Essentials-Data Mining Algorithms-Web Content Mining-Latent semantic Indexing-Automatic Topic Extraction-Opinion Mining and Sentiment Analysis-Document Sentiment Classification					
<b>UNIT III</b>	<b>EXTRACTION AND MINING COMMUNITIES IN WEB SOCIAL NETWORKS</b>				<b>18</b>
Extracting evolution of Web Community from a Series of Web Archive - Detecting Communities in Social Networks - Definition of Community - Evaluating Communities - Methods for Community Detection & Mining-Applications of Community Mining Algorithms-Tools for Detecting Communities-Social Network Infrastructure and Communities-Decentralized Online Social Networks-Multi-Relational Characterization of Dynamic Social Network Communities					
<b>UNIT IV</b>	<b>HUMAN BEHAVIOR ANALYSIS AND PRIVACY ISSUES</b>				<b>19</b>
Understanding and Predicting Human Behavior for Social Communities - Use Data Management, Inference and Distribution-Enabling New Human Experiences-Reality Mining-Context Awareness - Privacy in Online Social Networks - Trust in Online Environment - Trust Models Based on Subjective Logic-Trust Network Analysis-Trust Transitivity Analysis-Combining Trust and Reputation-Trust Derivation Based on Trust Comparisons-Attack Spectrum and Countermeasures.					
<b>UNIT V</b>	<b>VISUALIZATION AND APPLICATIONS OF SOCIAL NETWORKS</b>				<b>19</b>
Graph Theory - Centrality - Clustering - Node-Edge Diagrams - Matrix representation - Visualizing Online Social Networks - Visualizing Social Networks with Matrix-Based Representations - Node-Link Diagrams-Hybrid Representations-Applications-Covert Networks-Community Welfare-Collaboration Networks-Co-Citation Networks-Recommendation in Social Media: Challenges-					

Classical Recommendation Algorithms – Recommendation Using Social Context – Evaluating Recommendations.	
<b>Total Lecture Hours</b>	
<b>90 Hours</b>	
<b>Text Book(s)</b>	
1	Peter Mika, -Social networks and the Semantic Web, Springer, 2007.
2	Borko Furht, — Handbook of Social Network Technologies and Applications, Springer, 2010.
<b>Reference Book(s)</b>	
1	Bing Liu, -Web Data Mining: Exploring Hyperlinks, Contents, and Usage Data (Data Centric Systems and Applications), Springer; Second Edition, 2011.
2	Reza Zafarani, Mohammad Ali Abbasi, Huan Liu, Social Media Mining, Cambridge University Press, 2014.
3	Guandong Xu, Yanchun Zhang and Lin Li, — Web Mining and Social Networking Techniques and Applications, Springer, 2011
4	Dion Goh and Schubert Foo, -Social information retrieval systems: emerging technologies and Applications for searching the Web effectively, Idea Group, 2007.
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>	
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<b>Course Designed by :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low

CourseCode	SoftwareAgents	L	T	P	C
Core/elective/Supportive	Elective:I	6	0	0	4
Pre-requisite	None	Syllabus		2021-22	
CourseObjectives					Onward
<ul style="list-style-type: none"> <li>To explain the fundamentals of agents and agent programming paradigms.</li> <li>To explain about agents and security</li> </ul>					
<b>Expected Course Outcomes</b>					
1	Understanding the fundamentals of agents and agent programming paradigms.				K2
2	Discussing the basics of java agents.				K2
3	Learning the concepts of multivalent systems.				K2
4	Understanding the concepts of intelligent software agents.				K2
5	Understanding the agents and security.				K2
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>					
<b>UNIT I</b>	<b>AGENTS-OVERVIEW</b>				<b>16</b>
UNIT I Agent Definition-Agent Programming Paradigms-Agent Vs Object-Aglet-Mobile Agents-Agent Frameworks-Agent Reasoning					
<b>UNIT II</b>	<b>JAVA AGENTS</b>				<b>17</b>
UNIT II Processes-Threads-Daemons-Components-Java Beans-ActiveX-Sockets-RPCs-Distributed Computing-Aglets Programming-Jini Architecture-Actors and Agents-Typed and Proactive Messages					
<b>UNIT III</b>	<b>MULTI AGENT SYSTEMS</b>				<b>19</b>
Interaction between Agents-Reactive Agents-Cognitive Agents-Interaction Protocols-Agent Coordination-Agent negotiation-Agent Cooperation-Agent Organization-Self-Interested Agents in Electronic Commerce Applications					
<b>UNIT IV</b>	<b>INTELLIGENT SOFTWARE AGENTS</b>				<b>19</b>
Interface Agents-Agent Communication Languages-Agent Knowledge Representation-Agent Adaptability-Belief Desire Intension-Mobile Agent Applications					
<b>UNIT V</b>	<b>AGENTS AND SECURITY</b>				<b>19</b>
Agent Security Issues- Mobile Agents Security-Protecting Agents against Malicious Hosts-Untrusted Agent - Black Box Security-Authentication for Agents-Security Issues for Aglets					
<b>Total Lecture Hours</b>					<b>90 Hours</b>

<b>TextBook(s)</b>	
<b>1</b>	1.Bigus&Bigus,—ConstructingIntelligentagentswithJaval,Wiley,2010.
<b>2</b>	2. Bradshaw,-Software Agents,MIT Press,2012.
<b>ReferenceBook(s)</b>	
<b>1</b>	Russel&Norvig, -ArtificialIntelligenceamodernapproach, Prentice Hall,1994.
<b>2</b>	Richard Murchand TonyJohnson, -Intelligent SoftwareAgents, PrenticeHall, 2000.
<b>3</b>	Michael Wooldridge,-AnIntroduction to Multi Agent Systems,John Wiley, 2002.
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L
CO5	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	EthicalHacking			L	T	P	C
Core/elective/Supportive	SkillBasedSubject:3			6	0	0	3
Pre- requisite	None			Syllabus		2021-22	
CourseObjectives							Onward
<ul style="list-style-type: none"> <li>To introduce the concepts of security and various kinds of attacks</li> <li>To explain about system hacking and penetration testing</li> </ul>							
<b>Expected Course Outcomes</b>							
1	Explain the importance of security and various types of attacks						K2
2	Understand the concepts of scanning and system hacking						K2
3	Explain about penetration testing and its methodology						K2
4	Identify the various programming languages used by security professional						K4
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>							
<b>UNIT I</b>	<b>Introduction To Hacking</b>						<b>18</b>
Introduction to Hacking – Importance of Security – Elements of Security – Phases of an Attack – Types of Hacker Attacks – Hacktivism – Vulnerability Research – Introduction to Footprinting – Information Gathering Methodology – Footprinting Tools – WHOIS Tools – DNS Information Tools – Locating the Network Range – Meta Search Engines.							
<b>UNIT II</b>	<b>Scanning And Enumeration</b>						<b>18</b>
Introduction to Scanning – Objectives – Scanning Methodology – Tools – Introduction to Enumeration – Enumeration Techniques – Enumeration Procedure – Tools.							
<b>UNIT III</b>	<b>System Hacking</b>						<b>18</b>
Introduction – Cracking Passwords – Password Cracking Websites – Password Guessing – Password Cracking Tools – Password Cracking Countermeasures – Escalating Privileges – Executing Applications – Keyloggers and Spyware.							
<b>UNIT IV</b>	<b>Programming For Security Professionals</b>						<b>18</b>
Programming Fundamentals – C language – HTML – Perl – Windows OS Vulnerabilities – Tools for Identifying Vulnerabilities – Countermeasures – Linux OS Vulnerabilities – Tools for Identifying Vulnerabilities – Countermeasures							
<b>UNIT V</b>	<b>Penetration Testing</b>						<b>18</b>
Introduction – Security Assessments – Types of Penetration Testing – Phases of Penetration Testing – Tools – Choosing Different Types of Pen-Test Tools – Penetration Testing Tools.							
<b>Total Lecture Hours</b>							<b>90 Hours</b>
<b>Text Book(s)</b>							
1	EC-Council, -Ethical Hacking and Countermeasures: Attack Phases, Cengage Learning, 2010.						
2	Jon Erickson, -Hacking, 2nd Edition: The Art of Exploitation, No Starch Press Inc., 2008.						
3	Michael T. Simpson, Kent Backman, James E. Corley, -Hands-On Ethical Hacking and Network Defense, Cengage Learning, 2013.						
<b>Reference Book(s)</b>							
1	Patrick Engebretson, -The Basics of Hacking and Penetration Testing – Ethical Hacking and Penetration Testing Made Easy, Second Edition, Elsevier, 2013.						
2	Rafay Boloch, -Ethical Hacking and Penetration Testing Guide, CRC Press, 2014						

	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low





**Sixth  
Semester**

CourseCode	NaturalLanguageProcessing				L	T	P	C
Core/elective/Supportive	Core:10				6	0	0	4
Pre-requisite	None				Syllabus		2021-22	
CourseObjectives								Onward
<ul style="list-style-type: none"> <li>To introduce the fundamental concepts and techniques of natural language processing (NLP)</li> </ul>								
<b>Expected Course Outcomes</b>								
1	Understand the fundamental concepts and techniques of natural language processing (NLP)							K2
2	Understanding of the models and algorithms in the field of NLP.							K2
3	Demonstrate the computational properties of natural languages and the commonly used algorithms for processing linguistic information.							K2
4	Understanding semantics and pragmatics of languages for processing							K2
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>								
<b>UNIT I</b>	<b>Introduction to NLP</b>							<b>13</b>
Introduction: application of NLP techniques and key issues- MT grammar checkers- dictation- document generation- NL interfaces- Natural language processing key issues- the different analysis level used for NLP: morpho-lexical-syntactic-semantic-pragmatic-markup (TEI, UNICODE)- finite state automata- Recursive and augmented transition networks- open problems								
<b>UNIT II</b>	<b>Lexical Level</b>							<b>14</b>
Lexical level: error tolerant lexical processing (spelling error correction)- transducers for the design of morphological analyzers features- toward syntax: part-of-speech tagging (BRILL, HMM)- efficient representations for linguistic resources (lexica, grammars, ...) tries and finite state automata.								
<b>UNIT III</b>	<b>Syntactic Level</b>							<b>16</b>
Syntactic level: grammars (eg. formal/Chomsky hierarchy, DCSGs, systematic case, unification, stochastic)- parsing (top-down, bottom up, char (early algorithm), CYK algorithm)- automated estimation of probabilistic model parameters (inside-outside algorithm)- data oriented parsing- grammar formalisms and treebanks- efficient parsing for context-free grammars (CFGs)- statistical parsing and probabilistic CFGs (PCFGs)- lexicalized PCFGs.								
<b>UNIT IV</b>	<b>Semantic Level</b>							<b>15</b>
Semantic level: logical forms- ambiguity resolution- semantic network and parsers- procedural semantics- Montague semantics- vector space approaches- distributional semantics- lexical semantics and word sense disambiguation- compositional semantics- semantic role labeling and semantic parsing								
<b>UNIT V</b>	<b>Pragmatic Level</b>							<b>17</b>
Pragmatic level: knowledge representation- reasoning- plan/goal recognition- speech acts/intentions – belief models- discourse- reference. Natural language generation: content determination – sentence planning- surface realization, subjectivity and sentiment analysis: information extraction – automatic summarization- information retrieval and question answering – named entity recognition and relation extraction – IE using sequence labeling- machine translation: basic issues in MT- statistical translation- word alignment- phrase-based translation and synchronous grammars.								
<b>Total Lecture Hours</b>								<b>75 Hours</b>



TextBook(s)	
1	DanielJandJamesH.Martin, speechandlanguageprocessing anintroductiontonatural languageprocessing,computationallinguistics&speechrecognition prenticehall,2009.
ReferenceBook(s)	
1	LanHWrittenandElbef,MarkA.Hall, datamining:practicalmachinelearningtoolsand techniques ,MorganKaufmann,2013
	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	NaturalLanguageProcessingLab			L	T	P	C
Core/elective/Supportive	CoreLab :7			0	0	5	4
Pre-requisite	None			Syllabu		2021-22	Onward
<b>CourseObjectives</b>							
<ul style="list-style-type: none"> <li>To introduce the fundamental concepts and techniques of natural language processing (NLP)</li> </ul>							
<b>ExpectedCourseOutcomes</b>							
1	Understand the fundamental concepts and techniques of natural language processing (NLP)						K2
2	Understanding of the models and algorithms in the field of NLP.						K2
3	Demonstrate the computational properties of natural languages and the commonly used algorithms for processing linguistic information.						K2
4	Understanding semantics and pragmatics of languages for processing						K2
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>							
<b>LIST OF PROGRAMS</b>							
<ol style="list-style-type: none"> <li>Implementing word similarity</li> <li>Implementing simple problems related to word disambiguation</li> <li>Simple demonstration of part of speech tagging.</li> <li>Lexical analyzer.</li> <li>Semantic Analyzer.</li> <li>Sentiment Analysis.</li> </ol>							
<b>Total Lecture Hours</b>							<b>90 Hours</b>
<b>Text Book(s)</b>							
1	Daniel J and James H. Martin,   speech and language processing   an introduction to natural language processing, computational linguistics & speech recognition    prentice hall, 2009						
<b>Reference Book(s)</b>							
1	Lan H Written and El bef, Mark A. Hall,   data mining: practical machine learning tools and techniques  , Morgan Kaufmann, 2013						
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>							
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>						
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>						
<b>Course Designed by :</b>							

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	L	L	L	L	L	L	L
CO2	S	M	M	L	L	L	L	L	L	L
CO3	S	S	M	L	L	L	L	L	L	L
CO4	S	S	S	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	ProjectWorkLab			L	T	P	C
Core/Elective/Supportive	Core-11			0	0	4	6
Pre- requisite	Students should have the strong knowledge in any one of the programming languages in this course.			Syllabus version		2021-22 Onward	
<b>Course Objectives</b>							
<ul style="list-style-type: none"> <li>• To understand and select the task based on their core skills.</li> <li>• To get the knowledge about analytical skill for solving the selected task.</li> <li>• To get confidence for implementing the task and solving the real time problems.</li> <li>• Express technical and behavioral ideas and thought in oral settings.</li> <li>• Prepare and conduct oral presentations</li> </ul>							
<b>Expected Course Outcomes</b>							
On the successful completion of the course, student will be able to:							
1	Formulate a real world problem and develop its requirements develop a design solution for a set of requirements						K3
2	Test and validate the conformance of the developed prototype against the original requirements of the problem						K5
3	Work as a responsible member and possibly a leader of a team in developing software solutions						K3
4	Express technical ideas, strategies and methodologies in written form. Self-learn tools, algorithms and techniques that contribute to the software solution of project					new the	K1- K4
5	Generate alternative solutions, compare them and select the optimum one						K6
<b>K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>							
<b>Aim of the project work</b>							
<p>1. The aim of the project work is to acquire practical knowledge on the implementation of the programming concepts studied.</p> <p>2. Each student should carry out individually one project work and it may be a work using the software packages that they have learned or the implementation of concepts from the papers studied or implementation of any innovative idea focusing on application oriented concepts.</p> <p>3. The project work should be compulsorily done in the college only under the supervision of the department staff concerned.</p> <p><b>Viva Voce</b></p> <p>1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) and External Examiners, after duly verifying the Annexure Report available in the College, for a total of 150 marks at the last day of the practical session.</p> <p>2. Out of 150 marks, 60 marks for CIA and 90 for CEE (60 evaluation of project report + 30 Viva Voce).</p>							

**Project Work Format**

**PROJECTWORK**

**TITLE OF THE DISSERTATION**

Bonafide Work Done

by STUDENT

NAMEREG.NO.

Dissertation submitted in partial fulfillment of the requirements for the award of  
<Name of the Degree>  
of Bharathiar University, Coimbatore-46.

College Logo

Signature of the Guide  
HOD Submitted for the Viva-Voce Examination held on \_\_\_\_\_

Signature of the

Internal Examiner

External

Examiner Month- Year

**CONTENTS**

**Acknowledgement**

**Contents**

**Synopsis**

**1. Introduction**

1.1 Organization Profile

1.2 System Specification

1.2.1 Hardware Configuration

1.2.2 Software Specification

**2. System Study**

2.1 Existing System

2.1.1 Drawbacks

2.2 Proposed System

2.2.1 Features

### 3. System Design and Development

3.1 File Design

3.2 Input Design

3.3 Output Design

3.4 Database Design

3.5 System Development

3.5.1 Description of Modules (Detailed explanation about the project work)

### 4. Testing and Implementation

### 5. Conclusion Bibliography Appendices

A. Data Flow Diagram

B. Table Structure

C. Sample Coding

D. Sample Input

E. Sample Output

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	M	L	L	L	L	L
CO2	S	S	S	S	M	L	L	L	L	L
CO3	S	S	S	S	M	M	M	L	L	L
CO4	S	S	S	S	M	M	M	L	L	L
CO5	S	S	S	S	M	M	M	L	L	L

\*S-Strong; M-Medium; L-Low

<b>CourseCode</b>		<b>ArtificialNeuralNetworkandFuzzyS ystems</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/elective/Supportive</b>		<b>Elective:II</b>	<b>5</b>	<b>0</b>	<b>0</b>	<b>4</b>
<b>Pre-requisite</b>		<b>None</b>	<b>Syllabu</b>	<b>2021-22</b>	<b>Onward</b>	
<b>CourseObjectives</b>						
<ul style="list-style-type: none"> <li>To introduce the concepts of artificial neural networks and fuzzy systems</li> <li>To explain the basic mathematical elements of the theory of fuzzy sets.</li> </ul>						
<b>ExpectedCourseOutcomes</b>						
1	Explain the concepts of neural networks and fuzzy logic					<b>K2</b>
2	Understanding of the basic mathematical elements of the theory of fuzzy sets.					<b>K2</b>
3	Understanding the differences and similarities between fuzzy sets and classical sets theories					<b>K2</b>
4	Solve problems that are appropriately solved by neural networks and fuzzy logic					<b>K3</b>
<b>K1–Remember K2 –Understand K3–apply K4-Analyze K5–evaluate K6-Create</b>						
<b>UNIT I</b>	<b>Introduction</b>					<b>14</b>
Basic concepts-single layer perceptron-Multilayer perceptron-Adaline-Madaline-Learning rules-Supervised learning-Back propagation networks-Training algorithm, Advanced algorithms-Adaptive network-Radial basis network modular network-Applications						
<b>UNIT II</b>	<b>Learning</b>					<b>16</b>
Introduction-unsupervised learning-Competitive learning networks-Kohonen self organizing networks-Learning vector quantisation - Hebbian learning – Hopfield network-Content addressable network, Binary Hopfield network, Continuous Hopfield network Travelling Salesperson problem-Adaptive resonance theory–Bidirectional Associative Memory-Principle component Analysis						
<b>UNIT III</b>	<b>Fuzzy Sets</b>					<b>16</b>
Introduction–crisp sets an overview–the notion of fuzzy sets–Basic concepts of fuzzy sets–classical logic an overview–Fuzzy logic. Operations on fuzzy sets-fuzzy complement–fuzzy union –fuzzy intersection –combinations of operations–general aggregation operations						
<b>UNIT IV</b>	<b>Relations</b>					<b>14</b>
Crisp and fuzzy relations–binary relations–binary relations on a single set–equivalence and similarity relations–Compatibility or tolerance relations–orderings–Membership functions–methods of generation – defuzzification methods						
<b>UNIT V</b>	<b>Tree Learning</b>					<b>15</b>
Adaptive Neuro Fuzzy based inference systems – classification and regression trees: decision tree, Cart algorithm – Data clustering algorithms: K means clustering, Fuzzy C means clustering, Mountain clustering, Subtractive clustering – rule base structure identification – Neuro fuzzy control: Feedback Control Systems, Expert Control, Inverse Learning, Specialized Learning, Back propagation through Real –Time Recurrent Learning.						
<b>Total Lecture Hours</b>						<b>75 Hours</b>

<b>TextBook(s)</b>	
1	-NeuroFuzzyand Soft computing  , JangJ.S.R.,Sun C.T and Mizutani E–Pearson education, 2004
2	FundamentalsofNeuralNetworks  ,LaureneFauseett,PrenticeHallIndia,NewDelhi,1994.
<b>ReferenceBook(s)</b>	
1	FuzzyLogicEngineeringApplications  ,TimothyJ.Ross,McGrawHill,NewYork,1997.
2	-Neural networks,Fuzzylogics,andGeneticalgorithms  , S.Rajasekaranand G.A.VijayalakshmiPaiPrenticeHallof India,2003
3	FuzzySetsandFuzzyLogic  ,GeorgeJ.KlirandBoYuan,PrenticeHallInc.,New Jersey,1995
4	-Principlesof SoftComputing  S.N.Sivanandam,S.N.DeepaWileyIndia PvtLtd.
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	WebApplicationSecurity				L	T	P	C
Core/elective/Supportive	Elective:II				5	0	0	4
Pre-requisite	None				Syllabus	2021-22		
CourseObjectives								Onward
<ul style="list-style-type: none"> <li>To introduce the concepts of security in web applications</li> <li>To explain about crime prevention and routine duties in a police station</li> </ul>								
Expected Course Outcomes								
1	Illustrate about the concept of HTML, DHTML, CSS and JavaScript							K2
2	Explain the history, characteristics, technologies, concepts, usage in web 2.0 and web 3.0							K2
3	Apply the core concepts of web application to create web pages							K3
4	Apply the concepts of server side programming							K3
K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create								
UNIT I	Introduction to Web							14
Data with URL- HTML - DHTML: Cascading Style Sheets, Common Gateway Interface: Programming CGI! Scripts-HTML Forms-:-Custom Database Query Scripts-Server Side Includes-Server _security issues.								
UNIT II	XHTML							13
XHTML: Introduction, CSS-Scripting languages- JavaScript: Control statements, Functions, Arrays, Objects-DOM- Ajax enable rich internet applications.								
UNIT III	Server Side Programming							15
Server side Programming- Active server pages- Java server pages- Java Servlets: Servlet container- Exceptions- Sessions and Session Tracking_ -Using Servlet context- Dynamic Content Generation- Servlet Chaining and Communications.								
UNIT IV	HTML5							16
HTML review, Feature detection, The HTML5 new Elements, Canvas, Video and audio, Web storage, Geolocation, Offline Web pages, Microdata, HTML5 APLS, Migrating from HTML4 to HTML5, CSS 3.								
UNIT V	WEB2.0							17
WEB2.0- HISTORY, characteristics, technologies, concepts, usage, web 2.0 in education, philanthropy, social work. Web 3.0- Theory and history understanding. basic web artifacts and applications, implementation. MS share point - Share point 2013 overview ,share (Put social to work ,Share your stuff, Take share point on the go), Discover (find experts, discover answers, find what you are looking for), Manage(cost,risk, time)								
Total Lecture Hours								75 Hours
Text Book(s)								
1	1. Deitel, Deitel and Neita, -Internet and World Wide_ Web-How to program ll, Pearson Education 4th Edition, 2009.							
2	Elliotte Rusty Herold, -Java Network Programming II, O'Reilly Publications, 3rd Edition, 2004.							

onAsia,

ReferenceBook(s)	
1	JeffyDwight,MichaelErwinand RobertNikes-USINGCGIII, PH.IPublications,1997
2	JasonHunter,WilliamCrawford-JavaServletProgrammingO'ReillyPublications,2nd Edition, 2001.
3	EricLaddandJimO'Donnell,etal,-USINGHTML4,XML, andJAVA1.2,PrenticeHall, 2003
4	JeremyKeith,-Html5forwebdesigners
<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>
CourseDesignedby :	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	Fundamentals of Robotics			L	T	P	C
Core/elective/Supportive	Elective:II			5	0	0	4
Pre-requisite	None			Syllabus	2021-22 Onward		
<b>Course Objectives</b>							
<ul style="list-style-type: none"> <li>To introduce the basic concepts of robotics and its characteristics</li> </ul>							
<b>Expected Course Outcomes</b>							
1	Describe the different physical forms of robot architectures.						K2
2	Explain about the actuators and characteristics of actuating system						K2
3	Demonstrate to mathematically describe a kinematic robot system.						K2
4	Analyze manipulation and navigation problems using knowledge of coordinate frames, kinematics, optimization, control, and uncertainty.						K3
<b>K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>							
<b>UNIT I</b>	<b>Introduction to Robotics</b>						<b>14</b>
Introduction to Robotics: Classification, Components, Characteristics, Applications.							
<b>UNIT II</b>	<b>Robotics Kinematics</b>						<b>16</b>
Robotics Kinematics: Position Analysis, Robots as Mechanisms, Matrix Representation, Transformation Matrices, Forward and Inverse Kinematics.							
<b>UNIT III</b>	<b>Actuators</b>						<b>15</b>
Actuators: Characteristics of Actuating Systems, Actuating Devices and Control.							
<b>UNIT IV</b>	<b>Sensors</b>						<b>16</b>
Sensors: Sensor Characteristics, Description of Different Sensors. Dynamic characteristics- speed of motion, load carrying capacity & speed of response- Sensors- Internal sensors: Position sensors, & Velocity sensors, External sensors: Proximity sensors, Tactile Sensors, & Force or Torque sensors.							
<b>UNIT V</b>	<b>Kinematics</b>						<b>14</b>
Kinematics- Manipulators Kinematics, Rotation Matrix, Homogenous Transformation Matrix, D-H transformation matrix, D-H method of assignment of frames. Direct and Inverse Kinematics for industrial robots. Differential Kinematics for planar serial robots							
<b>Total Lecture Hours</b>						<b>75 Hours</b>	
<b>Text Book(s)</b>							
1	Saed B. Niku, Introduction to Robotics Analysis, Application, Pearson Education Asia, 2001						
<b>Reference Book(s)</b>							
1	R.K. Mittal and I.J. Nagrath, Robotics and Control, TMH, 2003.						
2	Computational Intelligence, Davis Poole, Alan Mackwath, Randy Coehel, Oxford University Press 1998.						
3	Industrial Robotics/Groover MP/McGraw Hill						
4	Introduction to Robotics /John J. Craig/Pearson						
<b>Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)</b>							
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>						
2	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>						
<b>Course Designed by :</b>							

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	EmbeddedSystems			L	T	P	C
Core/elective/Supportive	Elective:III			5	0	0	4
Pre-requisite	None			Syllabus		2021-22	
CourseObjectives							Onward
<ul style="list-style-type: none"> <li>To introduce the concepts of embedded systems and its architecture</li> </ul>							
Expected Course Outcomes							
1	Understand hardware and software design requirements of embedded systems.						K2
2	Explain about the architecture of microprocessor and operating systems in embedded systems						K2
3	Analyze the embedded systems' specification and develop software programs.						K4
4	Evaluate the requirements of programming Embedded Systems, related software architectures and tool chain for Embedded Systems.						K5
<b>K1-Remember K2 -Understand K3-apply K4-Analyze K5-evaluate K6-Create</b>							
<b>UNIT I</b>	<b>Introduction to Embedded System</b>						<b>15</b>
Examples of Embedded Systems – Typical Hardware – Memory – Microprocessors – Buses – Direct Memory Access – Introduction to 8051 Microcontroller – Architecture – Instruction set – Programming.							
<b>UNIT II</b>	<b>Microprocessor</b>						<b>16</b>
Microprocessor Architecture – Interrupt Basics – The Shared-Dataprobe – Interrupt Latency – Round-Robin Architecture – Round-Robin with Interrupts Architecture – Function-Queue Scheduling Architecture – Real-Time Operating Systems Architecture – Selection of Architecture.							
<b>UNIT III</b>	<b>Semaphores</b>						<b>14</b>
Tasks and Task States – Tasks and Data – Semaphores and Shared Data – Semaphore Problems – Semaphore variants.							
<b>UNIT IV</b>	<b>Message Queues &amp; RTOS</b>						<b>15</b>
Message Queues – Mailboxes – Pipes – Timer Functions – Events – Memory Management – Interrupt Routines in RTOS Environment. RTOS design – Principles – Encapsulation Semaphores and Queues – Hard Real-Time Scheduling Considerations – Saving Memory Space – Saving Power.							
<b>UNIT V</b>	<b>Host machine &amp; Testing</b>						<b>15</b>
Host and Target Machines – Linker/Locator for Embedded Software – Getting Embedded Software into the Target System. Testing on your Host Machine – Instruction Set Simulators – Laboratory Tools used for Debugging.							
<b>Total Lecture Hours</b>							<b>75 Hours</b>
<b>Text Book(s)</b>							
1	The 8051 Microcontroller Architecture, Programming & Applications, Kenneth J. Ayala, Penram International.						
2	An Embedded Software Primer, David E. Simon, Pearson Education, 2005.						
<b>Reference Book(s)</b>							
1	Embedded Systems: Architecture, Programming and Design, Raj Kamal, Tata McGraw-Hill Education, 2008						

	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>	
<b>1</b>	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>	
<b>2</b>	<a href="https://onlinecourses.swayam2.ac.in/arp19_ap79/preview">https://onlinecourses.swayam2.ac.in/arp19_ap79/preview</a>	
<b>CourseDesignedby :</b>		

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	M	L	L	L	L	L	L	L
CO4	S	S	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low



CourseCode	PrinciplesofSecureCoding			L	T	P	C
Core/elective/Supportive	Elective:III			5	0	0	4
Pre-requisite	None			Syllabus	2021-22		
CourseObjectives							Onward
<ul style="list-style-type: none"> <li>To understand the secure software development lifecycle</li> <li>To explain about these secure coding techniques</li> </ul>							
Expected Course Outcomes							
1	Explain about the secure software development lifecycle						K2
2	Understand these secure coding techniques						K2
3	Demonstrate the threat modeling process and benefits						K2
4	Explain about the database and web specific issues						K2
K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create							
UNIT I	Introduction to Security						15
Need for secure systems: Proactive Security development process, Secure Software Development Cycle (S-SDLC) , Security issues while writing SRS, Design phase security, Development Phase, Test Phase, Maintenance Phase, Writing Secure Code- Best Practices SD3 (Secure by design, default and deployment), Security principles and Secure Product Development Timeline							
UNIT II	Threat modelling process and its benefits						14
Threat modelling process and its benefits: Identifying the threats by using Attack Trees and rating threats using DREAD, Risk Mitigation Techniques and Security Best Practices. Security techniques, authentication, authorization. Defense in Depth and Principle of Least Privilege.							
UNIT III	Secure Coding Techniques						16
Secure Coding Techniques: Protection against DoS attacks, Application Failure Attacks, CPU Starvation Attacks, Insecure Coding Practices in Java Technology. ARPS spoofing and its countermeasures. Buffer Overrun- Stack overrun, Heap Overrun, Array Indexing Errors, Format String Bugs. Security Issues in C Language: String Handling, Avoiding Integer Overflows and Underflows and Type Conversion Issues- Memory Management Issues, Code Injection Attacks, Canary based counter measures using Stack Guard and Propolice. Socket Security, Avoiding Server Hijacking, Securing RPC.							
UNIT IV	Database and Web-specific issues						16
Database and Web-specific issues: SOL Injection Techniques and Remedies, Race conditions, Time of Check Versus Time of Use and its protection mechanisms. Validating Input and Interprocess Communication, Securing Signal Handlers and File Operations. XSS scripting attack and its types- Persistent and Non-persistent attack XSS Countermeasures and Bypassing the XSS Filters.							
UNIT V	Testing Secure Applications						14
Testing Secure Applications: Security code overview, secure software installation. The Role of the Security Tester, Building the Security Test Plan. Testing HTTP- Based Applications, Testing File-Based Applications, Testing Clients with Rogue Servers							
Total Lecture Hours							75 Hours
Text Book(s)							
1	Writing Secure Code, Michael Howard and David LeBlanc, Microsoft Press, 2nd Edition, 2004						

ReferenceBook(s)	
1	ProgrammingPHP,RasmusLerdorfandLevinTatroe,O_Reilly,2002
2	CorePythonProgramming,WesleyJ.Chun, PrenticeHall,2001
3	Perl:TheComplete Reference,2 <sup>nd</sup> Edn,MartinC. Brown,TMH, 2009
4	MySQL:TheComplete Reference,2 <sup>nd</sup> Edn,VikramVaswani,TMH,2009
	<b>RelatedOnlineContents(MOOC,SWAYAM,NPTEL,Websitesetc)</b>
1	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp06/preview">https://onlinecourses.swayam2.ac.in/aic20_sp06/preview</a>
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<b>CourseDesignedby :</b>	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	M	L	L	L	L	L	L	L

\*S-Strong;M-Medium;L-Low





CourseCode	OpenSourceSoftware	L	T	P	C
Core/elective/Supportive	Elective:III	5	0	0	4
Pre-requisite	None	Syllabus		2021-22	
CourseObjectives					Onward
<ul style="list-style-type: none"> <li>To explain the need and importance of open source software</li> <li>To introduce the various open source software's like Linux, MySQL, PHP and Python</li> </ul>					
Expected Course Outcomes					
1	Explain about the need and importance of open source software				K2
2	Demonstrate the concepts of open source software's				K2
3	Apply the programming constructs of MySQL, PHP, Python and PERL to create programs				K3
4	Develop small programs using open source software's				K3
K1-Remember K2-Understand K3-apply K4-Analyze K5-evaluate K6-Create					
UNIT I	Introduction to open sources				15
Introduction to open sources-Need of open sources-advantages of open sources-application of open sources. Open source operating systems: LINUX: Introduction - general overview - Kernel mode and user mode - process - advanced concepts - scheduling - personalities - cloning - signals - development with Linux.					
UNIT II	MySQL				15
MySQL: Introduction - setting up account - starting, terminating and writing your own SQL programs - record selection Technology - working with strings - Date and Time - sorting Query results - generating summary - working with meta data - using sequences - MySQL and Web.					
UNIT III	PHP				16
PHP: Introduction - programming in web environment - variables - constants - data types - operators - statements - functions - arrays - OOP - string manipulations and regular expression - file handling and data storage - PHP and SQL database - PHP and LDAP - PHP connectivity - sending and receiving E-mails - debugging and error handling - security - templates					
UNIT IV	Python				15
Syntax and style - python objects - numbers - sequences - strings - lists and tuples - dictionaries - conditional loops - files - input and output - errors and exceptions - functions - modules - classes and OOP - execution environment					
UNIT V	Pearl				14
Pearl background - pearl overview - pearl parsing rules - variables and data - statements and control structures - subroutines - packages and modules - working with files - data manipulation.					
Total Lecture Hours					75 Hours
Text Book(s)					
1	The Linux Kernel Book, Remy Card, Eric and Frank Mevel, Wiley Publications 2003				
2	MySQL Bible, Steve Suchring, John Wiley 2002.				
Reference Book(s)					
1	Programming PHP, Rasmus Lerdorf and Levin Tatroe, O'Reilly, 2002				
2	Core Python Programming, Wesley J. Chun, Prentice Hall, 2001				

3	Perl: The Complete Reference, 2 <sup>nd</sup> Edn, Martin C. Brown, TMH, 2009
4	MySQL: The Complete Reference, 2 <sup>nd</sup> Edn, Vikram Vaswani, TMH, 2009
	Related Online Contents (MOOC, SWAYAM, NPTEL, Websites etc)
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Course Designed by :	

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	L	L	L	L	L	L	L
CO2	M	L	L	L	L	L	L	L	L	L
CO3	S	M	L	L	L	L	L	L	L	L
CO4	S	M	L	L	L	L	L	L	L	L

\*S-Strong; M-Medium; L-Low



CourseCode	CapstoneProjectWorkPhaseII				L	T	P	C	
Core/elective/Supportive	SkillBasedSubject:4				0	0	3	3	
Pre- requisite	<ul style="list-style-type: none"> <li>• StudentsshouldhavecompletedCapstoneProjectWork Phase –I</li> <li>• Strong coding skills in any oneprogrammingpaper</li> </ul>				Syllabus version		2021-22 Onwards		
<b>CourseObjectives</b>									
<ul style="list-style-type: none"> <li>• Tounderstandand selectthetask basedontheircoreskills.</li> <li>• Togettheknowledge aboutanalyticalskillforsolvingtheselectedtask.</li> <li>• Togetconfidencefor implementingthetaskandsolvingtherealtimeproblems.</li> </ul>									
<b>ExpectedCourseOutcomes</b>									
Onthesuccessful completionofthecourse,student willbe ableto:									
1	Selectappropriateinput,output,formandtabledesign							<b>K3</b>	
2	Designcodetomeettheinputrequirementsandtoachievetherequiredoutput							<b>K6</b>	
3	Composeaprojectreportincorporatingthefeaturesof theproject							<b>K6</b>	
<b>K1–Remember K2 –Understand K3–applyK4-AnalyzeK5–evaluateK6-Create</b>									
<b>Aimoftheproject work</b>									
<p>1. Theaimof theprojectworkis toacquirepracticalknowledgeonthe implementationoftheprogrammingconcepts studied.</p> <p>2. Each student should carry out individually one project work and it may be a work using thesoftware packages that they have learned or the implementation of concepts from the papers studiedorimplementation of anyinnovative ideafocusing on application oriented concepts.</p> <p>3. Theprojectwork should be compulsorilydonein thecollegeonlyunderthe supervision of thedepartmentstaff concerned.</p> <p><b>VivaVoce</b></p> <p>1. Viva-Voce will be conducted at the end of the year by both Internal (Respective Guides) andExternalExaminers,afterdulyverifyingtheAnnexureReport availableinthe College,foratotal of75marks at the last dayof the practical session.</p> <p>2. Outof75marks, 45 marksforproject reportand 30 MarksforVivaVoce.</p>									

**ProjectWork Format**

**PROJECTWORK**

**TITLE OF THE DISSERTATION**

Bonafide Work Done

by STUDENT

NAMEREG.NO.

Dissertation submitted in partial fulfillment of the requirements for the award of

<Name of the Degree>

of Bharathiar University, Coimbatore-46.

College Logo

Signature of the Guide

Signature of the

HOD Submitted for the Viva-Voce Examination held on \_\_\_\_\_

Internal Examiner External Examiner Month- Year

**CONTENTS**

**Acknowledgement**

**Contents**

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1.2 SystemSpecification

1.2.1 HardwareConfiguration

1.2.2 SoftwareSpecification

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2.1.1 Drawbacks

2.2 ProposedSystem

2.2.1 Features

## **3. SystemDesign andDevelopment**

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3.2 InputDesign

3.3 OutputDesign

3.4 DatabaseDesign

3.5 SystemDevelopment

3.5.1 DescriptionofModules(Detailedexplanation abouttheprojectwork)

## **4SoftwareTestingandImplementationC**

**onclusion**

**Bibliography**

**Appendices**

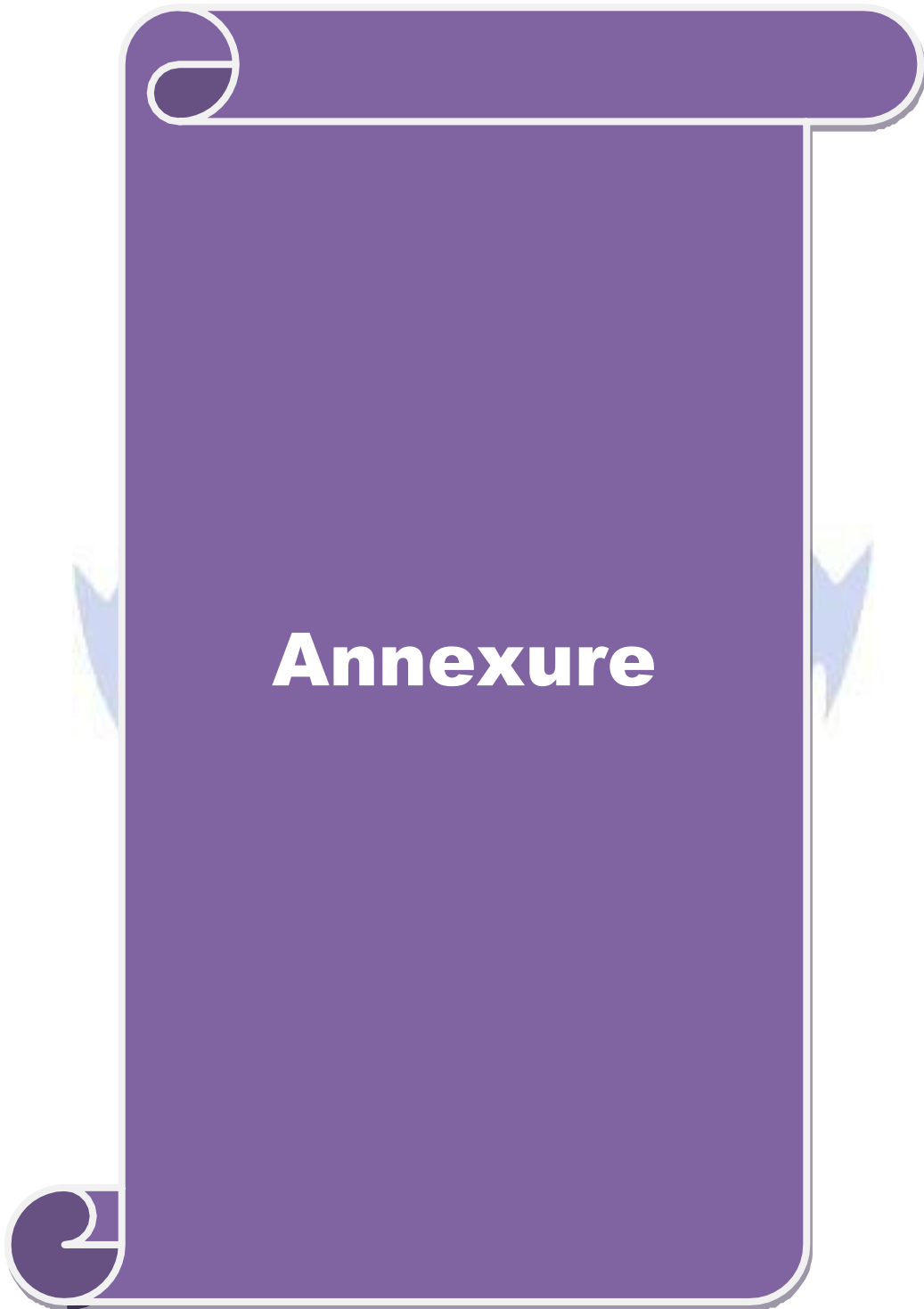
A.DataFlow Diagram

B. TableStructure
C. SampleCoding
D. Sample Input
E. SampleOutput

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	S	L	L	L	L	L
CO2	S	S	S	S	S	M	M	L	L	L
CO3	S	S	S	S	S	M	M	L	L	L

\*S-Strong;M-Medium;L-Low





**B.Sc.ArtificialIntelligenceandMachineLearning**

**Syllabus**  
(Witheffectfrom 2021-22)

**ProgramCode:26G**



**DEPARTMENTOFARTIFICIALINTELLIGENCEANDMACHINELEARNING**  
**BharathiarUniversity**  
(AStateUniversityAccreditedwith“a”byNAAACand13<sup>th</sup>  
Rank among Indian Universities by MHRD-  
NIRF)Coimbatore641046, INDIA